

AD-A123 945

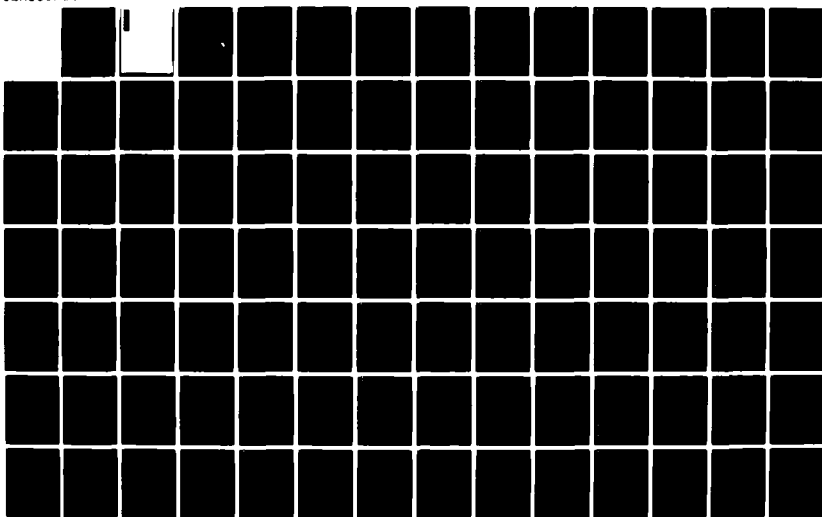
A MICROCOMPUTER BASED AIRCRAFT FLIGHT CONTROL SYSTEM  
(U) ILLINOIS UNIV AT URBANA DECISION AND CONTROL LAB  
V R SAKSENA APR 80 DC-37 NO0014-79-C-0424

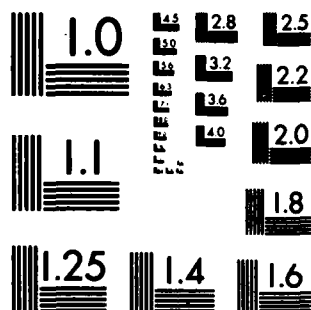
1/2

UNCLASSIFIED

F/G 1/3

NL





MICROCOPY RESOLUTION TEST CHART  
NATIONAL BUREAU OF STANDARDS-1963-A

ADA 123945

UNCLASSIFIED

SECURITY CLASSIFICATION OF THIS PAGE (When Data Entered)

REPORT DOCUMENTATION PAGE		READ INSTRUCTIONS BEFORE COMPLETING FORM
1. REPORT NUMBER	2. GOVT ACCESSION NO. AD-A123945	3. RECIPIENT'S CATALOG NUMBER
4. TITLE (and Subtitle) A MICROCOMPUTER BASED AIRCRAFT FLIGHT CONTROL SYSTEM		5. TYPE OF REPORT & PERIOD COVERED Technical Report
7. AUTHOR(s) VIKRAM RAJ SAKSENA		6. PERFORMING ORG. REPORT NUMBER R-878(DC-37); UILU-ENG-80-2210
9. PERFORMING ORGANIZATION NAME AND ADDRESS		8. CONTRACT OR GRANT NUMBER(s) AFOSR-78-3633 N00014-79-C-0424
11. CONTROLLING OFFICE NAME AND ADDRESS Joint Services Electronics Program		10. PROGRAM ELEMENT, PROJECT, TASK AREA & WORK UNIT NUMBERS
14. MONITORING AGENCY NAME & ADDRESS (if different from Controlling Office)		12. REPORT DATE April 1980
		13. NUMBER OF PAGES 89
		15. SECURITY CLASS. (of this report) UNCLASSIFIED
		15a. DECLASSIFICATION/DOWNGRADING SCHEDULE
16. DISTRIBUTION STATEMENT (of this Report) Approved for public release; distribution unlimited.		
17. DISTRIBUTION STATEMENT (of the abstract entered in Block 20, if different from Report)		
18. SUPPLEMENTARY NOTES		
19. KEY WORDS (Continue on reverse side if necessary and identify by block number) Microprocessor control Singular perturbation Optimal output regulator		
20. ABSTRACT (Continue on reverse side if necessary and identify by block number) This report is concerned with the real-time control of an aircraft using a microcomputer system. The applicability of two optimal control theories--singular perturbation theory and output regulator theory--to this specific problem has been tested. Simulation results indicate that for systems possessing a two-time-scale property, such as an aircraft, singular perturbation theory provides a better solution than output regulator theory, and is also computationally more efficient.		

DD FORM 1473

1 JAN 73

EDITION OF 1 NOV 65 IS OBSOLETE

SECURITY CLASSIFICATION OF THIS PAGE (When Data Entered)

A MICROCOMPUTER BASED AIRCRAFT FLIGHT CONTROL SYSTEM

BY

VIKRAM RAJ SAKSENA

B. Tech., Indian Institute of Technology, 1978

THESIS

Submitted in partial fulfillment of the requirements  
for the degree of Master of Science in Electrical Engineering  
in the Graduate College of the  
University of Illinois at Urbana-Champaign, 1980

Thesis Advisor: Professor J. B. Cruz, Jr.

Urbana, Illinois

# A MICROCOMPUTER BASED AIRCRAFT FLIGHT CONTROL SYSTEM

Vikram Raj Saksena, M.S.  
Coordinated Science Laboratory and  
Department of Electrical Engineering  
University of Illinois at Urbana-Champaign  
Urbana, Illinois 61801

## Abstract

This report is concerned with the real-time control of an aircraft using a microcomputer system. The applicability of two optimal control theories--singular perturbation theory and output regulator theory--to this specific problem has been tested. Simulation results indicate that for systems possessing a two-time-scale property, such as an aircraft, singular perturbation theory provides a better solution than output regulator theory, and is also computationally more efficient.

Accession For	
NTIS GRA&I	<input checked="checked" type="checkbox"/>
DTIC TAB	<input type="checkbox"/>
Unannounced	<input type="checkbox"/>
Justification	
By _____	
Distribution/	
Availability Codes	
Avail and/or	
Dist	Special
A	



A MICROCOMPUTER BASED AIRCRAFT FLIGHT CONTROL SYSTEM

by

Vikram Raj Saksena

This work was supported in part by the U. S. Air Force under Grant AFOSR-78-3633 and in part by the Joint Services Electronics Program under Contract N00014-79-C-0424.

Reproduction in whole or in part is permitted for any purpose of the United States Government.

Approved for public release. Distribution unlimited.

UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN

THE GRADUATE COLLEGE

March, 1980

WE HEREBY RECOMMEND THAT THE THESIS BY

VIKRAM RAJ SAKSENA

ENTITLED A MICROCOMPUTER BASED AIRCRAFT FLIGHT CONTROL SYSTEM

BE ACCEPTED IN PARTIAL FULFILLMENT OF THE REQUIREMENTS FOR

THE DEGREE OF MASTER OF SCIENCE

*John B. Coughlin*

Director of Thesis Research

Head of Department

Committee on Final Examination†

Chairman

† Required for doctor's degree but not for master's.



# ACKNOWLEDGMENT

The author wishes to express his sincere gratitude to his advisor, Professor J. B. Cruz, Jr., for his excellent guidance throughout the work. In addition, he would also like to thank Professor P. V. Kokotovic for helpful discussions and the CSL Computer Services staff for extensive programming assistance. Special thanks go to Ms. Rose Harris for typing the manuscript.

## TABLE OF CONTENTS

	Page
1. INTRODUCTION .....	1
2. AIRCRAFT MODELING .....	4
2.1. Dynamical Equations .....	4
2.2. Linearization .....	11
3. CONTROLLER DESIGN .....	15
3.1. Singular Perturbation Theory .....	15
3.1.1. General problem .....	15
3.1.2. Aircraft controller design .....	17
3.2. Output Regulator Theory .....	22
3.2.1. General problem .....	22
3.2.2. Aircraft controller design .....	24
4. REAL TIME IMPLEMENTATION .....	31
4.1. Simulation .....	31
4.2. Implementation .....	32
4.3. Results and Discussion .....	35
5. CONCLUSION .....	63
REFERENCES .....	65
APPENDIX A	
A.1. Z-80 CPU Architecture .....	66
A.2. CPU Registers .....	66
A.2.1. Special purpose registers .....	66
A.2.2. Accumulator and flag registers .....	70
A.2.3. General purpose registers .....	70
A.3. Arithmetic and Logic Unit (ALU) .....	71
A.4. Instruction Registers and CPU Control .....	71
A.5. Z-80 CPU Pin Description .....	72
A.6. CPU Timing .....	76
A.7. Z-80 CPU Instruction Set .....	77
A.7.1 Introduction to instruction types .....	79
APPENDIX B	
B.1. Controller Software .....	81

## 1. INTRODUCTION

The need for more sophisticated digital flight controllers has become more apparent in recent years. With the advent and perfection of microcomputer systems, digital flight control systems have become extremely feasible for controlling and maneuvering the complex motions of a modern aircraft.

The works of Daly [1] and Jackson [2] have shown the merits of minicomputer based flight control systems. But from a practical viewpoint, microcomputer systems are more attractive for reasons of compactness. Particularly in recent years, with rapid advances in the LSI technology, more and more of the sophisticated features of a minicomputer are being incorporated into a microcomputer, without increasing its size. Reliability considerations also dictate the use of a multiple number of dedicated controllers, rather than a single large controller performing all the control operations. The present day microcomputer systems are ideally suited for dedicated controller applications as in an aircraft.

Optimal control techniques have been extensively applied for the design of flight control systems, due to the need for control and trajectory optimization. The dynamical equations of an aircraft being highly nonlinear, the direct application of these techniques is computationally involved. No closed form solution is available for such problems, and one has to resort to numerical methods, which might prove too slow for high speed real-time applications like in an aircraft. Hence, for practical reasons, the plant equations are linearized around equilibrium points corresponding to different flight conditions, and the standard results of linear regulator theory are

applied for designing PID controllers. This has been attempted before by Daly [1] and Jackson [2].

A major restriction, from a practical viewpoint, of the optimal linear regulator theory is that the solution is obtained in a state feedback form. In most practical cases, such a control is difficult to implement due to the inaccessibility of all the state variables for feedback. In such cases, the optimal state regulator is implemented by generating the inaccessible states using a state observer. Adding a state observer increases the order of the system, and may result either in an increased cost if implemented in hardware, or an increased controller execution time if implemented in software. This may be unavoidable if the plant is not stabilizable without feedback from such inaccessible states. But in many cases, the plant can be stabilized and a satisfactory performance achieved, by suitably designing a linear output regulator.

Until recently, no systematic procedure had been formulated for designing an optimal output regulator. The works of Medanic, [3] and [4], now provide an efficient computational method for the design of static and dynamic output regulators.

It has been widely acknowledged that dynamic models of many physical systems possess a two-time-scale property, i.e., have 'slow' and 'fast' states. Singular perturbation theory [5], [6], [7], [8] exploits this property of systems to provide us with computationally efficient tools for designing controllers based on reduced-order models.

It has been noticed that linearized models of many aircrafts possess a two-time-scale property--pitch angle, velocity and altitude being the 'slow' variables, and angle of attack and pitch rate being the 'fast' variables.

Moreover, the 'fast' state variables are stable. It is also known that the 'fast' variables are more difficult to measure than the 'slow' variables which are directly available to the pilot on his control panel. Hence, the simplest controller design would involve only a knowledge of the three 'slow' states. Therefore, from the very nature of the problem, it is evident that both singular perturbation theory and output regulator theory can be directly applied to solve the aircraft control problem. The design based on singular perturbation theory would involve neglecting the 'fast' dynamics, and obtaining reduced order model based only on the 'slow' variables. A state regulator would then be designed based on this reduced order model. The design based on output regulator theory would consider the 'slow' variables as the plant outputs. These outputs would then be used to design an optimal static output feedback. These two design methodologies can be easily extended to design dynamic PI controllers as well.

In this thesis, flight control systems have been designed based on singular perturbation theory and output regulator theory. The relative merits and demerits of these two design techniques has been examined based on their real time implementation on a Z-80 based microcomputer system.

## 2. AIRCRAFT MODELING

In order to proceed with any meaningful control system design, a mathematical description of the plant dynamics is first required. This is generally obtained in the form of a set of first-order ordinary differential equations. In this thesis, a simplified model of an airplane's longitudinal equations of motion is used.

### 2.1. Dynamical Equations

The dynamical equations for the aircraft model are derived based on a rigid body assumption (ignoring aeroelasticity etc.). In general an airplane coordinate system can be assumed to have the configuration as shown in Figure 2.1 where the symbols refer to the quantities as given in Table 2.1 [9]. For the types of aircrafts as the one studied here, the angle of attack ( $\alpha$ ) is usually small, and therefore small angle approximations can be made. This leads to the following

$$\sin \alpha \approx \alpha$$

$$\cos \alpha \approx 1$$

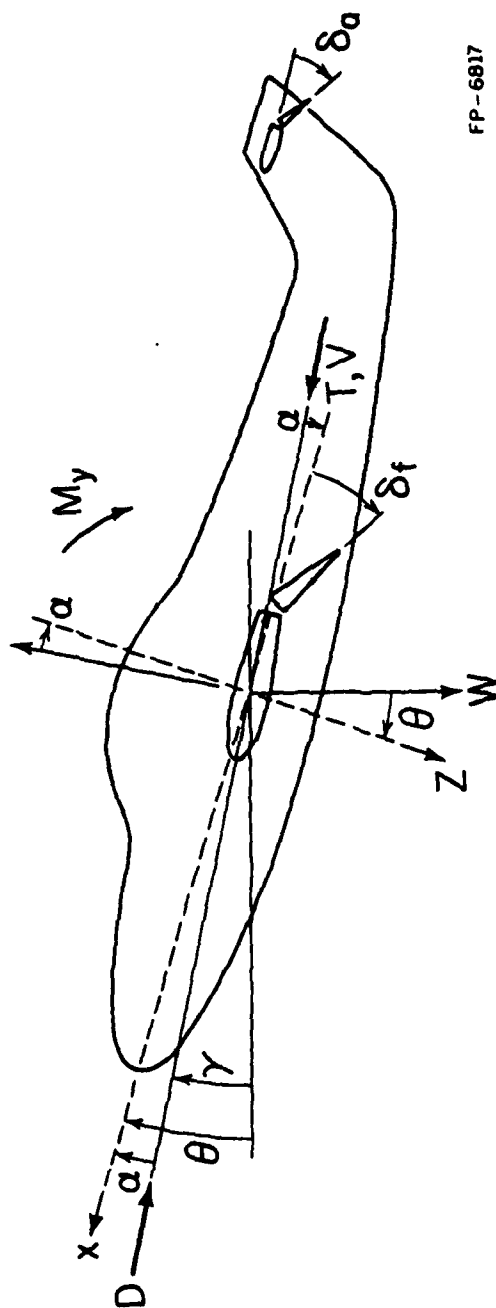
$$u = v \cos \alpha \approx v$$

$$\dot{u} = \dot{v} \cos \alpha - v \dot{\alpha} \sin \alpha \approx \dot{v} - v \dot{\alpha} \approx \dot{v}$$

$$w = v \sin \alpha \approx v \alpha$$

$$\dot{w} = \dot{v} \sin \alpha + v \dot{\alpha} \cos \alpha = \dot{v} \alpha + v \dot{\alpha} \approx v \dot{\alpha}$$

$$\begin{aligned} \sin \theta &= \sin(v + \alpha) = \sin v \cos \alpha + \sin \alpha \cos v \\ &\approx \sin v + \alpha \cos v \\ &\approx \sin v \end{aligned}$$



**Figure 2.1. Airplane configuration.**

Table 2.1. Definition of symbols used

$\alpha$ :	angle of attach
$\theta$ :	pitch angle
$\psi$ :	flight path angle
M:	mass of the aircraft
V:	velocity
H:	altitude
W:	weight of the aircraft
$I_{YY}$ :	moment of inertia
$X_{CG}$ :	center of gravity
S:	wing surface area
$\rho$ :	air density
C:	chord length
X:	body axis
Z:	verticle normal to body axis
L:	lift force
D:	drag force
T:	thrust



$$\begin{aligned}
 \cos \theta &= \cos(v + \alpha) = \cos v \cos \alpha - \sin v \sin \alpha \\
 &\approx \cos v - \alpha \sin v \\
 &\approx \cos v.
 \end{aligned}$$

Summing the forces in the x-direction

$$-M\dot{v} - W \sin \theta + L \sin \alpha - (D - T) \cos \alpha = 0.$$

Now, using these approximations

$$-M\dot{v} - W \sin v - D + T \approx 0$$

or,

$$\dot{v} = \frac{1}{M} [T - D - W \sin v]. \quad (2.1)$$

Summing the forces in the Z-direction

$$-M(\ddot{w} - u\theta) + W \cos \theta - L \cos \alpha - (D - T) \sin \alpha = 0.$$

Again, using the above approximations

$$-M\dot{v}(\dot{\alpha} - \dot{\theta}) + W \cos v - L \approx 0$$

or,

$$\dot{\alpha} = \dot{\theta} - \frac{1}{MV} [L - W \cos v]. \quad (2.2)$$

Summing the moment in the Y-direction

$$L_{YY} \ddot{\theta} = M_y. \quad (2.3)$$

Also, for the rate of change of altitude we have

$$\dot{h} = V \sin v. \quad (2.4)$$

The lift, drag, and moment can be written as

$$\begin{aligned}
 L &= \frac{1}{2} \rho V^2 S C_l \\
 D &= \frac{1}{2} \rho V^2 S C_d \\
 M_y &= \frac{1}{2} \rho V^2 S c C_m
 \end{aligned} \quad (2.5)$$

where the coefficients  $C_l$ ,  $C_m$ , and  $C_d$  depend on wing plan form used and placement of the wing (and sometimes placement of the engines). All the coefficients in these equations can be found for any size airplane using the specified configuration and by looking up the wing specifications. These equations are generally simplified for mach numbers less than 1.0 by

$$\begin{aligned} C_l &= C_{l0} + C_{la}\alpha + C_{lf}\delta_f \\ C_d &= C_{d0} + C_l^2 + C_{df}\delta_f \\ C_m &= C_{m0} + C_{mcl}C_l + C_{me}\delta_e + C_{mf}\delta_f - \frac{C}{2V}(\dot{\alpha} + \dot{\theta}) \end{aligned} \quad (2.6)$$

where  $\delta_f$ : flap deflection  
 $\delta_e$ : aileron deflection  
 $\delta_t$ : throttle position.

Any airplane can now be simulated, perhaps with minor modifications due to engine placement, tail configuration or Mach number. For simplicity, the coefficients of the GAT II simulation as described in Daly's thesis [1] are used with minor revisions.

Thrust is a more complicated subject. It is highly dependent on Mach number, altitude and the type of engine used (turboprop, turbofan, propeller, etc.). In general there are no easily found formulae for thrust. For simplicity, the thrust formulation (propeller) used in Daley's thesis was adopted, which is

$$\begin{aligned} Map &= C_{po} + C_{pn}H + C_{pn}N + C_{pnt}N\delta_t \\ Bhp &= C_{bo} + C_{bn}N + C_{bp}Map + C_{bh}H \\ T &= Ne Bhp(C_{to} + C_{tv}V + C_{th}H + C_{tvh}VH) \end{aligned} \quad (2.7)$$

where

Map: manifold pressure

N: RPM

Bhp: brake horsepower

Ne: number of engines.

The values of the various coefficients defined above are listed in Table 2.2.

The equilibrium flight conditions used are

$$V_o = 190.66 \text{ ft/sec.}$$

$$H_o = 2000 \text{ ft} \quad (2.8)$$

$$\theta_o = \dot{\theta}_o = \alpha_o = 0.$$

Now, we define the states  $x_1$ - $x_5$  and controls  $u_1$ - $u_3$  as

$$x_1 = \alpha \quad u_1 = \delta_e$$

$$x_2 = V \quad u_2 = \delta_f$$

$$x_3 = \theta \quad u_3 = \delta_t$$

$$x_4 = \dot{\theta}$$

$$x_5 = H.$$

Combining equations (2.1)-(2.7) yields the fifth-order nonlinear system below

$$\dot{x}_1 = x_4 - \frac{1}{Mx_2} \left[ \frac{1}{2} \rho x_2^2 S (C_{l_o} + C_{l_a} x_1 + C_{l_f} u_2) - W \cos (x_3 - x_1) \right]$$

$$\begin{aligned} \dot{x}_2 = \frac{1}{M} & \left[ -W \sin (x_3 - x_1) - \frac{1}{2} \rho x_2^2 S (C_{d_o} + C_{d_{cl}} (C_{l_o} + C_{l_a} x_1 + C_{l_f} u_2)^2 + C_{d_f} u_2) \right. \\ & + Ne (C_{t_o} + C_{t_v} x_2 + C_{t_h} x_5 + C_{t_{vh}} x_2 x_5) (C_{b_o} + C_{b_n} N + C_{b_h} x_5 \\ & \left. + C_{b_p} (C_{p_o} + C_{p_h} N + C_{p_n} x_5 + C_{p_{nt}} Nu_3)) \right] \end{aligned}$$

Table 2.2. Aircraft parameters

$C_o = 0.0765$	$C_{po} = 29.92$
$C_a = 4.62$	$C_{ph} = -0.0009$
$C_f = 0.365$	$C_{pn} = -0.00076$
$C_{do} = 0.026$	$C_{pnt} = -0.0165$
$C_{dc} = 0.062$	$C_{bo} = -352.3$
$C_{df} = 0.021$	$C_{bn} = 0.1155$
$C_{mo} = 0.1$	$C_{bp} = 10.8$
$C_{mc} = -0.0529 + x_{cg}/c$	$C_{bh} = 0.0025$
$C_{me} = -0.0354$	$C_{to} = 3.5$
$C_{mf} = -0.0368$	$C_{tv} = -0.00642$
$C_{bhp} = 2.11$	$C_{th} = -4.73 \times 10^{-5}$
	$C_{tvh} = 8.7 \times 10^{-8}$

$$N = 2500 \text{ rpm}$$

$$N_e = 2$$

$$\rho = 0.004842 \text{ slugs/ft}^3$$

$$S = 180 \text{ ft}^2$$

$$x_{cg} = 0.2 \text{ ft}$$

$$c = 5 \text{ ft}$$

$$W = 4000 \text{ lbs}$$

$$I_{YY} = 2050 \text{ slugs ft}^2$$

$$\begin{aligned}
\dot{x}_3 &= x_4 \\
\dot{x}_4 &= \frac{1}{I_{YY}} \left( \frac{1}{2} \rho x_2^2 S c \right) [C_{mo} + C_{mcl} (C_{lo} + C_{la} x_1 + C_{lf} u_2) + C_{me} u_1 \\
&\quad + C_{mf} u_2 - \frac{C}{2x_2} (\dot{x}_1 + x_4)] \\
\dot{x}_5 &= x_2 \sin(x_3 - x_1).
\end{aligned} \tag{2.9}$$

## 2.2. Linearization

To get the linearized plant equations, we must first find the equilibrium point. The equilibrium states are specified by (2.8). To obtain the equilibrium controls, one must solve the system of equations

$$\dot{x}_e = f(x_e, u_e).$$

From  $\dot{x}_1 = 0$  we obtain

$$u_{2e} = \frac{1}{C_{lf}} \left[ \frac{W}{QS} - C_{lo} - C_{la} \alpha_o \right]. \tag{2.10}$$

From  $\dot{x}_4 = 0$  we obtain

$$u_{1e} = \frac{-1}{C_{me}} [C_{mo} + C_{mcl} C_l + C_{mf} u_{2e}]. \tag{2.11}$$

From  $\dot{x}_2 = 0$  we obtain

$$u_{3e} = \frac{-1}{C_{bp} C_{pnt} N} [C_{bo} + C_{bp} C_{po} + N(C_{bn} + C_{bp} C_{pn}) + (C_{bh} + C_{bp} C_{ph}) H_o - \frac{QS}{T_{bhp}} C_d] \tag{2.12}$$

where

$$\begin{aligned}
Q &= \frac{1}{2} \rho x_2^2 \\
C_l &= C_{lo} + C_{la} x_1 + C_{lf} u_2 \\
C_d &= C_{do} + C_{dcl} C_l^2 + C_{df} u_2 \\
T_{bhp} &= N e (C_{to} + C_{tv} x_2 + C_{th} x_5 + C_{tvh} x_2 x_5).
\end{aligned}$$

Plugging in the values of the equilibrium states from (2.8) and the various coefficients from Table 2.2, we get the equilibrium controls as

$$\begin{aligned}
 u_{1e} &= 2.2344 \\
 u_{2e} &= 0.4798 \\
 u_{3e} &= 0.1816.
 \end{aligned}
 \tag{2.13}$$

The linearized system is now obtained using the first order perturbation techniques.

Given the nonlinear system

$$\dot{x} = f(x, u).$$

Its linearized representation about the equilibrium point  $(x_e, u_e)$  is given by

$$\dot{x} = Ax + Bu$$

where

$$A = \left. \frac{\partial f}{\partial x} \right|_{x_e, u_e}$$

$$B = \left. \frac{\partial f}{\partial u} \right|_{x_e, u_e}.$$

The elements of the A and B matrices are listed in Tables 2.3 and 2.4 respectively.

Plugging in the numerical values from (2.8), (2.13), and Table 2.2, the linearized representation of the airplane model is obtained as

$$\dot{x} = \begin{bmatrix} -3.1 & -0.18 & 0 & 1 & 0 \\ 0.14 & -0.07 & -0.32 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ -0.74 & 0.09 & 0 & -1.02 & 0 \\ -1.91 & 0 & 1.91 & 0 & 0 \end{bmatrix} x + \begin{bmatrix} 0 & -0.25 & 0 \\ 0 & -0.04 & -0.16 \\ 0 & 0 & 0 \\ -1.37 & -1.49 & 0 \\ 0 & 0 & 0 \end{bmatrix} u.$$

The states  $x_2$  and  $x_5$  have been scaled down by factors of 100 and 1000 respectively to facilitate implementation.

Table 2.3. Linearized 'A' coefficients

$$a_{11} = -\frac{QS}{MX_{2e}} C_{la}$$

$$a_{12} = -\frac{\rho S}{2M} C_l - \frac{W}{MX_{2e}^2}$$

$$a_{14} = 1$$

$$e_{21} = g - 2Q \frac{S}{M} C_{dcl} C_{la} C_l$$

$$a_{22} = -X_{2e} C_d \frac{S\rho}{M} + N_e (C_{tv} + C_{tvh} x_{5e}) \frac{Bhp}{M}$$

$$a_{23} = -g$$

$$a_{25} = \frac{N_e}{M} [(C_{th} + C_{tvh} x_{2e}) Bhp + Tbh p (C_{bh} + C_{bp} C_{ph})]$$

$$a_{41} = \frac{QSc}{I_{YY}} (C_{mcl} C_{la} - \frac{c}{2x_{2e}} a_{11})$$

$$a_{42} = \frac{\rho X_{2e} Sc}{I_{YY}} [C_{mo} + C_{mcl} C_{lo} + C_{mcl} C_{la} x_{1e} + C_{me} u_{1e} \\ + (C_{mcl} C_{lf} + C_{mf}) u_{2e}] + \frac{Sc^2 \rho}{4I_{YY}} (-2x_{4e} + \frac{\rho X_{2e}}{M} SC_l)$$

$$a_{43} = -\frac{QSc^2}{2I_{YY} x_{2e}} a_{13}$$

$$a_{44} = -\frac{QSc^2}{I_{YY} x_{2e}}$$

$$a_{51} = -x_{2e}$$

$$a_{53} = x_{2e}$$

$$a_{13} = a_{15} = a_{24} = a_{31} = a_{32} = a_{33} = a_{35} = a_{45} = a_{52} \\ = a_{54} = a_{55} = 0$$

Table 2.4. Linearized 'B' coefficients

$$b_{12} = -\frac{QS}{MX_{2e}} C_{lf}$$

$$b_{22} = -\frac{SQ}{M} (2C_{dcl} C_{lf} C_l + C_{df})$$

$$b_{23} = Thbp C_{bp} C_{pnt} \cdot N/M$$

$$b_{41} = \frac{QSc}{L_{YY}} C_{me}$$

$$b_{42} = \frac{QSc}{L_{YY}} (C_{mcl} C_{lf} + C_{mf} - \frac{c}{2x_{2e}} b_{12})$$

$$b_{11} = b_{13} = b_{21} = b_{31} = b_{32} = b_{33} = b_{43} = b_{51} = b_{52} = b_{53} = 0$$



### 3. CONTROLLER DESIGN

In this section, a controller is designed for the aircraft, applying the techniques of optimal control theory. Two design methodologies--singular perturbation theory and output regulator theory--are studied and applied for designing the aircraft control system. Here, while discussing the two techniques, only the main results directly applicable to our design problem are given. The details are in references [4]-[8].

#### 3.1. Singular Perturbation Theory

First, the general design steps are given, and then, these are directly applied to the aircraft control problem.

##### 3.1.1. General problem

The problem considered here is not the most general problem which has been solved in singular perturbation literature. This is a more specific case which is directly applicable to our aircraft control problem.

Given a system which can be described by a set of differential equations of the following form

$$\begin{aligned} \dot{z}_1 &= A_{11}z_1 + A_{12}z_2 + B_1u; & z_1(0) &= z_{10} \\ \mu \dot{z}_2 &= A_{21}z_1 + A_{22}z_2 + B_2u; & z_2(0) &= z_{20} \end{aligned} \quad (3.1)$$

where  $z_1 \in R^{n_1}$ ,  $z_2 \in R^{n_2}$ ,  $u \in R^m$ , and  $0 < \mu \ll 1$

and the performance index

$$J = \frac{1}{2} \int_0^\infty (z_1' Q_1 z_1 + u' R u) dt \quad (3.2)$$

where

$$Q_1 = Q' > 0 \quad \text{and} \quad R = R' > 0.$$

It is desired to obtain a feedback control  $u = Fz$ , such that the performance index (3.2) is minimized and the closed loop is asymptotically stable. It is assumed that the matrix  $A_{22}$  is stable.

The reduced order model, or the 'slow subsystem' is obtained by setting  $\dot{u} = 0$

$$\begin{aligned} \dot{Z}_s &= A_o Z_s + B_o u_s; \quad Z_s(0) = Z_{10} \\ \bar{Z}_2 &= -A_{22}^{-1}(A_{21} Z_s + B_2 u_s) \end{aligned} \quad (3.3)$$

where,

$$\begin{aligned} A_o &= A_{11} - A_{12} A_{22}^{-1} A_{21} \\ B_o &= B_1 - A_{12} A_{22}^{-1} B_2 \\ J_s &= \frac{1}{2} \int_0^{\infty} (z_s' Q z_s + u_s' R u_s) dt. \end{aligned} \quad (3.4)$$

It is well known from optimal control theory, that the optimal control for (3.3), (3.4) is given by

$$u_s = -R^{-1} B_o' K_s Z_s \quad (3.5)$$

where  $K_s$  is the positive definite solution of the algebraic Riccati equation

$$A_o' K_s + K_s A_o + Q - K_s B_o R^{-1} B_o' K_s = 0. \quad (3.6)$$

Moreover, the control (3.5) when applied to the system (3.3) makes it asymptotically stable.

Singular perturbation theory goes on to show that if we apply the control

$$u = -R^{-1} B_o' K_s Z_1 = F Z_1 \quad (3.7)$$

to the system (3.1), then provided  $A_{22}$  is stable, there exists a  $0 < \mu^* \ll 1$  such that the closed-loop system is asymptotically stable for any  $\mu \in [0, \mu^*]$ , and also

$$J_s(\text{opt}) = J(\text{opt}) + O(\mu). \quad (3.8)$$

The solution to (3.1), with the control (3.7), is approximated for all finite  $t > 0$  by

$$Z_1(t) = \exp[(A_0 + B_0 F)t] Z_s(0) + O(\mu)$$

$$Z_2(t) = -A_{22}^{-1}(A_{22} + B_2 F) \exp[(A_0 + B_0 F)t] Z_s(0) + \exp[A_{22}t/\mu] Z_f(0) + O(\mu)$$

where,

$$Z_s(0) = Z_{10}$$

$$Z_f(0) = Z_{20} - \bar{Z}_2(0). \quad (3.9)$$

### 3.1.2. Aircraft controller design

The linearized plane equations as given by (2.14) are

$$\dot{x} = \begin{bmatrix} -3.1 & -0.18 & 0 & 0 & 0 \\ 0.14 & -0.07 & -0.32 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ -0.74 & 0.09 & 0 & -1.02 & 0 \\ -1.91 & 0 & 1.91 & 0 & 0 \end{bmatrix} x + \begin{bmatrix} 0 & -0.25 & 0 \\ 0 & -0.04 & -0.16 \\ 0 & 0 & 0 \\ -1.37 & -1.49 & 0 \\ 0 & 0 & 0 \end{bmatrix} u. \quad (3.10)$$

The eigenvalues of the open loop system are

$$0, -0.02 \pm j0.18, -1.52, -2.62.$$

This indicates that (3.10) possesses a two-time-scale property. Hence we can represent (3.10) in the form (3.1).

An examination of the zero-input response of (3.10) indicates that the states  $x_2$ ,  $x_3$ , and  $x_5$  can be considered as 'slow' variables, and the states  $x_1$  and  $x_4$  can be considered as 'fast' variables. Introducing a fictitious parameter  $\mu = 0.05$ , the system (3.10) can be put in the form (3.1) as follows

$$\begin{aligned}\dot{z}_1 &= \begin{bmatrix} -0.07 & -0.32 & 0 \\ 0 & 0 & 0 \\ 0 & 1.91 & 0 \end{bmatrix} z_1 + \begin{bmatrix} 0.14 & 0 \\ 0 & 1 \\ -1.91 & 0 \end{bmatrix} z_2 + \begin{bmatrix} 0 & -0.04 & -0.16 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} u \\ \mu \dot{z}_2 &= \begin{bmatrix} -0.009 & 0 & 0 \\ 0.0045 & 0 & 0 \end{bmatrix} z_1 + \begin{bmatrix} -0.155 & 0.05 \\ -0.037 & -0.051 \end{bmatrix} z_2 + \begin{bmatrix} 0 & -0.125 & 0 \\ -0.0685 & -0.0745 & 0 \end{bmatrix} u\end{aligned}$$

where,

$$\begin{aligned}Z_1 &= [x_2 \quad x_3 \quad x_5] \\ Z_2 &= [x_1 \quad x_4]\end{aligned}\quad (3.11)$$

The performance index is chosen to be

$$\begin{aligned}J &= \frac{1}{2} \int_0^{\infty} (Z_1' Q Z_1 + u' R u) dt \\ Q &= R = I^{3 \times 3}.\end{aligned}\quad (3.12)$$

Letting  $\mu \rightarrow 0$ , we obtain the slow subsystem as

$$\dot{z}_s = \begin{bmatrix} -0.07 & -0.32 & 0 \\ 0.11 & 0 & 0 \\ 0.05 & 1.91 & 0 \end{bmatrix} z_s + \begin{bmatrix} -0.05 & -0.1 & -0.16 \\ -1.09 & -1.14 & 0 \\ 0.67 & 0.85 & 0 \end{bmatrix} u_s.\quad (3.13)$$

The solution of the algebraic Riccati equation (3.6) is obtained as

$$K_s = \begin{bmatrix} 4.29 & 0.27 & 0.71 \\ 0.27 & 2.75 & 1.6 \\ 0.71 & 1.6 & 1.49 \end{bmatrix}\quad (3.14)$$

Hence, from (3.7) we obtain

$$u = \begin{bmatrix} 0.03 & 1.93 & 0.78 \\ 0.14 & 1.79 & 0.62 \\ 0.69 & 0.04 & 0.11 \end{bmatrix} z_1 \quad (3.15)$$

Therefore, the partial state feedback to be applied to the original nonlinear plane (2.9) is given by

$$\begin{aligned} U_1 &= 2.2344 + 0.03(x_2 - x_{2s}) + 1.93(x_3 - x_{3s}) + 0.78(x_5 - x_{5s}) \\ U_2 &= 0.4798 + 0.14(x_2 - x_{2s}) + 1.79(x_3 - x_{3s}) + 0.62(x_5 - x_{5s}) \\ U_3 &= 0.1816 + 0.69(x_2 - x_{2s}) + 0.04(x_3 - x_{3s}) + 0.11(x_5 - x_{5s}). \end{aligned} \quad (3.16)$$

The closed loop eigenvalues of the linearized system (3.10) with the control (3.15) are

$$-0.17, \quad -0.28 \pm j1.98, \quad -1.34, \quad -2.23.$$

For  $x'_0 = [1 \ 0 \ 1 \ 1 \ 0]$ , the value of the performance index (3.12) with the control (3.15) is obtained as

$$J_s = 6.53.$$

This is to be compared with the optimal cost obtained on solving the full state regulator problem,

$$J(\text{opt}) = 6.27.$$

The controller designed above is alright if the airplane trajectory is to be regulated to the equilibrium flight conditions given by (2.8) in the absence of any disturbances. If there are any disturbances present, then satisfactory regulation will not be achieved in general. Also with the above controller, it is not possible to 'force' the desired states to any other set points.

In order to account for constant disturbances and to be able to regulate the states to other set points, an integral controller is to be incorporated.

Since the states of interest are the velocity, pitch angle, and altitude, three new states are defined as

$$\begin{aligned}\dot{x}_6 &= x_2 - v_{\text{ref}} \\ \dot{x}_7 &= x_3 - \theta_{\text{ref}} \\ \dot{x}_8 &= x_5 - H_{\text{ref}}.\end{aligned}\tag{3.17}$$

These new states are also considered as slow variables. The augmented system put in the form (3.1) is (with  $\mu = 0.05$ ),

$$\begin{aligned}\dot{z}_1 &= \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & -0.07 & -0.32 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1.91 & 0 \end{bmatrix} z_1 + \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0.14 & 0 \\ 0 & 1 \\ -1.91 & 0 \end{bmatrix} z_2 + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & -0.04 & -0.16 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} u \\ \mu \dot{z}_2 &= \begin{bmatrix} 0 & 0 & 0 & -0.009 & 0 & 0 \\ 0 & 0 & 0 & 0.0045 & 0 & 0 \end{bmatrix} z_1 + \begin{bmatrix} -0.155 & 0.05 \\ -0.037 & -0.051 \end{bmatrix} z_2 + \begin{bmatrix} 0 & -0.125 & 0 \\ -0.0685 & -0.0745 & 0 \end{bmatrix} u\end{aligned}$$

where,

$$\begin{aligned}z_1 &= [x_6 \ x_7 \ x_8 \ x_2 \ x_3 \ x_5]' \\ z_2 &= [x_1 \ x_4]'. \end{aligned}\tag{3.18}$$

The performance index is chosen to be

$$J = \frac{1}{2} \int_0^{\infty} (z_1' Q z_1 + u' R u) dt$$

where

$$Q = I^{6 \times 6} \quad R = \begin{bmatrix} 0.1 & 0 & 0 \\ 0 & 0.5 & 0 \\ 0 & 0 & 0.1 \end{bmatrix}. \quad (3.19)$$

Letting  $\mu \rightarrow 0$ , we obtain the slow subsystem as

$$\dot{z}_s = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & -0.07 & -0.32 & 0 \\ 0 & 0 & 0 & 0.11 & 0 & 0 \\ 0 & 0 & 0 & 0.05 & 1.91 & 0 \end{bmatrix} z_s + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ -0.05 & -0.1 & -0.16 \\ -1.09 & -1.14 & 0 \\ 0.67 & 0.85 & 0 \end{bmatrix} u_s. \quad (3.20)$$

Based on this reduced order model, the near-optimal control is obtained as

$$u = \begin{bmatrix} -0.47 & -0.28 & 3.11 & -0.01 & 9.44 & 6.64 \\ 0.11 & 1.4 & 0.14 & 0.16 & 0.86 & -0.12 \\ 3.12 & -1.28 & 0.44 & 6.67 & 0.49 & 1.29 \end{bmatrix} z_1. \quad (3.21)$$

The eigenvalues of the linearized closed loop system with the control of (3.21) are

$$-0.11, \quad -0.23 \pm j3.3, \quad -0.56 \pm j0.43, \quad -0.89, \quad -1.34 \pm j1.04.$$

For  $x'_0 = [1 \ 0 \ 1 \ 1 \ 0 \ 0 \ 0 \ 0]$ , the value of the performance index (3.19) with the control (3.21) is obtained as

$$J_s = 16.54.$$

This is to be compared with the optimal cost obtained on solving the full state regulator problem

$$J(\text{opt}) = 15.89.$$

The partial state feedback to be applied to the original nonlinear plant (2.9), (3.17) is given by

$$\begin{aligned}
U_1 &= 2.2344 - 0.01(x_2 - x_{2s}) + 9.44(x_3 - x_{3s}) + 6.64(x_5 - x_{5s}) - 0.46x_6 - 0.28x_7 + 3.11x_8 \\
U_2 &= 0.4798 + 0.16(x_2 - x_{2s}) + 0.86(x_3 - x_{3s}) - 0.12(x_5 - x_{5s}) + 0.11x_6 + 1.4x_7 + 0.14x_8 \\
U_3 &= 0.1816 + 6.67(x_2 - x_{2s}) + 0.49(x_3 - x_{3s}) + 1.29(x_5 - x_{5s}) + 3.12x_6 - 1.28x_7 + 0.44x_8
\end{aligned}
\tag{3.22}$$

### 3.2. Output Regulator Theory

Here again, the general design steps are given first and then these are directly applied to the aircraft control problem.

#### 3.2.1. General problem

Given the system

$$\begin{aligned}
\dot{z}_1 &= A_{11}z_1 + A_{12}z_2 + B_1u; & z_1(0) &= z_{10} \\
\dot{z}_2 &= A_{21}z_1 + A_{22}z_2 + B_2u; & z_2(0) &= z_{20} \\
y &= z_1
\end{aligned}$$

where

$$z_1 \in R^n, \quad z_2 \in R^r, \quad u \in R^m \tag{3.23}$$

and the performance index,

$$J = \frac{1}{2} \int_0^{\infty} (z_1' Q z_1 + u' R u) dt$$

where

$$Q = Q' \geq 0 \quad \text{and} \quad R = R' > 0. \tag{3.24}$$

It is desired to find a control

$$u = Ky$$

which minimizes (3.24). In order to find K, we proceed as follows.

First, the full state regulator problem for (3.23), (3.24) is solved. Define  $S = BR^{-1}B'$  and  $F = A - SM_c$ , where  $M_c$  is the positive definite solution of the



algebraic Riccati equation

$$A'M_c + M_c A + Q - M_c B R^{-1} B' M_c = 0 \quad (3.28)$$

and

$$A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix}; \quad B = \begin{bmatrix} B_1 \\ B_2 \end{bmatrix}.$$

Let  $x = \begin{bmatrix} Y \\ Z \end{bmatrix}$ ,  $Y \in R^{r \times r}$  consist of the subset of  $r$  eigenvectors of  $F$  associated with a particular subspectrum  $\Lambda_r$  that we wish to retain in the output regulator.

It has been shown in [3] that, if, for some  $\Lambda_r$ , the matrix  $A_r = A_{22} - N A_{12}$ , where  $N = Z Y^{-1}$ , is stable; then there exists a unique output feedback gain matrix  $K$  such that the closed loop system  $A_c$  is asymptotically stable, and

$$\Lambda(A_c) = \Lambda_r \cup \Lambda(A_r).$$

The optimal control is given by

$$u = -R^{-1} B' M_c P y \quad (3.26)$$

where

$$P = \begin{bmatrix} I \\ N \end{bmatrix}.$$

The cost matrix associated with the control (3.26) is

$$M_o = M_c + V' D_o V \quad (3.27)$$

where

$$V = [-N \quad I]$$

and  $D_o$  is the unique positive definite solution of the Lyapunov equation

$$A_r' D_o + D_o A_r + G_o = 0 \quad (3.28)$$

where

$$G_o = [0 \quad I] M_c S M_c' [0 \quad I]'.$$

### 3.2.2. Aircraft controller design

The linearized plant equations given by (2.14) are put in the form (3.23),

$$\begin{aligned} \dot{z}_1 &= \begin{bmatrix} -0.07 & -0.32 & 0 \\ 0 & 0 & 0 \\ 0 & 1.91 & 0 \end{bmatrix} z_1 + \begin{bmatrix} 0.14 & 0 \\ 0 & 1 \\ -1.91 & 0 \end{bmatrix} z_2 + \begin{bmatrix} 0 & -0.04 & -0.16 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} u \\ \dot{z}_2 &= \begin{bmatrix} -0.18 & 0 & 0 \\ 0.09 & 0 & 0 \end{bmatrix} z_1 + \begin{bmatrix} -3.1 & 1 \\ -0.74 & -1.02 \end{bmatrix} z_2 + \begin{bmatrix} 0 & -0.25 & 0 \\ -1.37 & -1.49 & 0 \end{bmatrix} u \end{aligned}$$

$$y = z_1$$

where

$$\begin{aligned} z_1 &= [x_2 \quad x_3 \quad x_5]' \\ z_2 &= [x_1 \quad x_4]'. \end{aligned} \quad (3.29)$$

The performance index is chosen to be

$$\begin{aligned} J &= \frac{1}{2} \int_0^{\infty} (Z_1' Q Z_1 + u' R u) dt \\ Q &= R = I^{3 \times 3}. \end{aligned} \quad (3.30)$$

Solving (3.25) we obtain the cost for the full state regulator problem as

$$M_c = \begin{bmatrix} 4.28 & 0.27 & 0.68 & -0.24 & 0.02 \\ 0.27 & 6.75 & 2.78 & -1.86 & 1.83 \\ 0.68 & 2.78 & 1.87 & -1 & 0.57 \\ -0.24 & -1.86 & -1 & 0.61 & -0.44 \\ 0.02 & 1.83 & 0.57 & -0.44 & 0.64 \end{bmatrix}$$

$$F = A - BR^{-1}B'M_c = \begin{bmatrix} -0.19 & -0.42 & -0.04 & 0.17 & -0.03 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 1.91 & 0 & -1.91 & 0 \\ -0.22 & -0.57 & -0.16 & -2.97 & 0.79 \\ -0.16 & -6.82 & -1.99 & 0.87 & -3.47 \end{bmatrix}.$$

The eigenvalues of F are

$$-0.17, \quad -1.03 \pm j1.22, \quad -1.81, \quad -2.59.$$

It was found that the only set of 3 eigenvalues which can be retained while satisfying the sufficient condition for output stabilizability are

$$-1.03 \pm j1.22, \quad -1.81.$$

The components of the corresponding eigenvectors are

$$Y = \begin{bmatrix} 6.53 & -0.69 & 3.98 \\ 18.36 & -19.49 & 13.28 \\ -39.59 & 18.68 & -34.11 \end{bmatrix}; \quad Z = \begin{bmatrix} 9.03 & 15.84 & -19.02 \\ 4.95 & 42.39 & -24.03 \end{bmatrix}$$

$$N = ZY^{-1} = \begin{bmatrix} 14.25 & 1.3 & 2.73 \\ 17.54 & -0.25 & 2.65 \end{bmatrix}$$

$$A_r = A_{22} - NA_{12} = \begin{bmatrix} 0.11 & -0.3 \\ 1.87 & -0.77 \end{bmatrix}$$

$$\lambda(A_r) = -0.33 \pm j0.6.$$

Hence,  $A_r$  being stable the sufficient condition is satisfied

$$P = \begin{bmatrix} I \\ N \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 14.25 & 1.3 & 2.73 \\ 17.54 & -0.25 & 2.65 \end{bmatrix}.$$

Hence, the output feedback gain matrix is

$$K = -R^{-1}B'M_cP = \begin{bmatrix} 6.67 & 1.5 & 1.43 \\ 7.47 & 1.39 & 1.43 \\ 0.2 & -0.01 & 0.01 \end{bmatrix}$$

$$G_o = [0 \quad I]M_cSM_c[0 \quad I]' = \begin{bmatrix} 0.64 & -0.97 \\ -0.97 & 1.47 \end{bmatrix}.$$

The solution of (3.28) is obtained as

$$D_o = \begin{bmatrix} 4.87 & -0.46 \\ -0.96 & 1.13 \end{bmatrix}$$

$$V = [-N \quad I] = \begin{bmatrix} -14.25 & -1.3 & -2.73 & 1 & 0 \\ -17.54 & 0.25 & -2.65 & 0 & 1 \end{bmatrix}.$$

Hence, from (3.27) we obtain

$$M_o = M_c + V'D_oV = \begin{bmatrix} 1104 & 75.88 & 201.9 & -60.97 & -13.35 \\ 75.87 & 15.27 & 17.89 & -8.24 & 2.7 \\ 201.9 & 17.89 & 39.17 & -12.96 & -1.188 \\ -60.97 & -8.24 & -12.96 & 5.43 & -0.895 \\ -13.35 & 2.7 & -1.188 & -0.895 & 1.77 \end{bmatrix}.$$

Therefore, from (3.26) we obtain

$$u = \begin{bmatrix} 6.67 & 1.5 & 1.43 \\ 7.47 & 1.39 & 1.43 \\ 0.2 & -0.01 & 0.01 \end{bmatrix} y. \quad (3.31)$$

The eigenvalues of the linearized closed loop system are

$$-0.33 \pm j0.6, \quad -1.63 \pm j1.22, \quad -1.81.$$

For  $x'_0 = [1 \ 0 \ 1 \ 1 \ 0]$ , the optimal cost with full state feedback is

$$J(\text{opt}) = 6.27.$$

The cost with the control (3.31) is

$$J = 1405.$$

It is to be noted here that the difference in the two costs is more when the controller is designed based on output regulator theory as compared with the difference when it is designed based on singular perturbation theory. This is explained later after studying their performance in real-time implementation.

The partial state feedback to be applied to the original nonlinear plant (2.9) is given by

$$\begin{aligned} U_1 &= 2.2344 + 6.67(x_2 - x_{2s}) + 1.5(x_3 - x_{3s}) + 1.43(x_5 - x_{5s}) \\ U_2 &= 0.4798 + 7.47(x_2 - x_{2s}) + 1.39(x_3 - x_{3s}) + 1.43(x_5 - x_{5s}) \\ U_3 &= 0.1816 + 0.2(x_2 - x_{2s}) - 0.01(x_3 - x_{3s}) + 0.01(x_5 - x_{5s}). \end{aligned} \quad (3.32)$$

As before, a PI controller is now designed by augmenting the plant with the three new states defined by (3.17). The augmented system put in the form (3.23) is

$$\dot{z}_1 = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & -0.07 & -0.32 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1.91 & 0 \end{bmatrix} z_1 + \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0.14 & 0 \\ 0 & 1 \\ -1.91 & 0 \end{bmatrix} z_2 + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & -0.04 & -0.16 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} u$$

$$\dot{z}_2 = \begin{bmatrix} 0 & 0 & 0 & -0.18 & 0 & 0 \\ 0 & 0 & 0 & 0.09 & 0 & 0 \end{bmatrix} z_1 + \begin{bmatrix} -3.1 & 1 \\ -0.74 & -1.02 \end{bmatrix} z_2 + \begin{bmatrix} 0 & -0.25 & 0 \\ -1.37 & -1.49 & 0 \end{bmatrix} u$$

$$y = z_1$$

where

$$\begin{aligned} z_1 &= [x_6 \ x_7 \ x_8 \ x_2 \ x_3 \ x_5]' \\ z_2 &= [x_1 \ x_4]'. \end{aligned} \quad (3.33)$$

The performance index is chosen to be

$$J = \frac{1}{2} \int_0^{\infty} (z_1' Q z_1 + u' R u) dt \quad (3.34)$$

where

$$R = \begin{bmatrix} 0.1 & 0 & 0 \\ 0 & 0.5 & 0 \\ 0 & 0 & 0.1 \end{bmatrix} \quad \text{and } Q = I^{6 \times 6}.$$

On solving the state regulator problem, the closed loop eigenvalues are obtained as

$$-0.1, \quad -0.56 + j0.43, \quad -0.99, \quad -1.43 + j1.82, \quad -2.32 + j0.23.$$

Retaining the first six eigenvalues in the output regulator, we get

$$N = ZY^{-1} = \begin{bmatrix} -0.75 & 1.05 & 5.83 & -0.24 & 8.1 & 8.54 \\ -1.4 & 1.87 & 10.7 & -0.41 & 12.43 & 14.88 \end{bmatrix}$$

$$A_r = A_{22} - NA_{12} = \begin{bmatrix} 12.35 & -7.1 \\ 27.75 & -13.45 \end{bmatrix}$$

$$\lambda(A_r) = -0.1 \pm j4.35$$

$$P = \begin{bmatrix} I \\ N \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ -0.75 & 1.05 & 5.83 & -0.24 & 8.1 & 4.54 \\ -1.4 & 1.87 & 10.7 & -0.41 & 12.43 & 14.88 \end{bmatrix}$$

$$K = -R^{-1}B'M_c P = \begin{bmatrix} -1.07 & 0.37 & 7.68 & -0.14 & 12.5 & 11.97 \\ -0.49 & 2.23 & 4.92 & 0 & 6.79 & 6.58 \\ 3.45 & -0.8 & -2.2 & 6.74 & -3.19 & -2.56 \end{bmatrix}.$$

Therefore, from (3.26), we obtain

$$u = \begin{bmatrix} -10.7 & 0.37 & 7.68 & -0.14 & 12.6 & 11.97 \\ -0.49 & 2.23 & 4.92 & 0 & 6.79 & 6.58 \\ 3.45 & -0.8 & -2.2 & 6.74 & -3.19 & -2.56 \end{bmatrix} z_1. \quad (3.35)$$

The eigenvalues of the linearized closed loop system are

$$-0.1, \quad -0.1 \pm j4.35, \quad -0.56 \pm j0.43, \quad -0.99, \quad -1.43 \pm j1.82.$$

For

$$x'_0 = [1 \ 0 \ 1 \ 1 \ 0 \ 0 \ 0 \ 0],$$

the optimal cost with full state feedback is

$$J(\text{opt}) = 15.89.$$

The cost with the control (3.35) is

$$J = 23.56.$$

It is to be noted here that the difference in the two costs is not so much as was in the previous case with no integral control. This is because now we were able to retain all the 'small' eigenvalues in the output regulator as opposed to the last design where this could not be possible.

The partial state feedback to be applied to the original nonlinear plant (2.9), (3.17) is given by

$$\begin{aligned} U_1 &= 2.2344 - 0.14(x_2 - x_{2s}) + 12.6(x_3 - x_{3s}) + 11.97(x_5 - x_{5s}) - 1.07x_6 + 0.37x_7 + 7.68x_8 \\ U_2 &= 0.4798 + 6.79(x_3 - x_{3s}) + 6.58(x_5 - x_{5s}) - 0.49x_6 + 2.23x_7 + 4.92x_8 \\ U_3 &= 0.1816 + 6.74(x_2 - x_{2s}) - 3.19(x_3 - x_{3s}) - 2.56(x_5 - x_{5s}) + 3.45x_6 - 0.8x_7 - 2.2x_8. \end{aligned} \quad (3.36)$$

The controllers have been designed based on a continuous-time model of the plant as opposed to a discrete model which would have been more appropriate. This was done because it was not known beforehand what sampling period would be used; and also due to the fact that when sampled fast enough, the response from real-time implementation would closely approximate the response from simulation of the continuous-time system.



#### 4. REAL TIME IMPLEMENTATION

##### 4.1. Simulation

All preliminary simulation, to get the analytical results for all the controllers just derived, was done on the CYBER 175 digital computer. Computer programs had to be written to perform all of the integrations and other related operations needed. Because of the size of the program and the need for versatility of input data, an interactive format was utilized. This method of having the operator respond to different options (e.g. initial conditions) helped facilitate debugging of the program also. Furthermore, this made it possible to study any flight condition by a simple response to a parameter change option. The only true shortcoming involved here was that the program did not have the option of generating feedback matrices (these were obtained beforehand using the LINSYS [10] and LAS packages) so the responses to different conditions (other than the initially chosen one) were suboptimal in some sense.

All of the interactive programming and condition organization was done with one main program. This program would ask for the desired flight conditions and would then make calls to the various subprograms needed to facilitate these. The subprograms would then execute the different commands such as for integration or plots. Integrations were performed using subroutines from IBM's IMSL package and the plots were obtained using the CALCOMP plotting package.

#### 4.2. Implementation

The AD-5 analog computer had the nonlinear aircraft plant equations patched onto it, thus simulating the dynamics of a real time airplane. This required a lot of manipulation and scaling due to the limited amount of hardware available, and due to saturation restrictions.

To help set up and test this, several PDP-11 programs were used. Again, here, the programs were set up interactively, so any flight conditions could be simulated. But again due to scaling and hardware limitations, there was actually only a limited range of variations possible. For accuracy and speed of setting up, a subroutine was written to calculate and set all values, automatically, according to what parameters were desired. The analog diagram is shown in Figure 4.1.

The software for the digital controller was written in Z-80 assembly language. The program was assembled on the DEC-10 and the code was downloaded directly into the specified RAM area of the microcomputer. The microcomputer itself was interfaced with the AD-5 through a set of A/D and D/A converters. There were 8 ports (of 8 bits each) of A/D and D/A converters used for inputting the desired states and outputting the control signals. The sampling period was set at 1 msec. This was done by writing an interrupt routine which used the internal clock of the system to interrupt the A/D ports every 1 msec to read the input data. To obtain the plots, the PDP-11 - DEC-10 system was used. The PDP-11 would sample and store the desired response values (states and controls) every 1 msec. These were later transferred to the DEC-10 so that the AG210 subroutines could be used to plot the data.

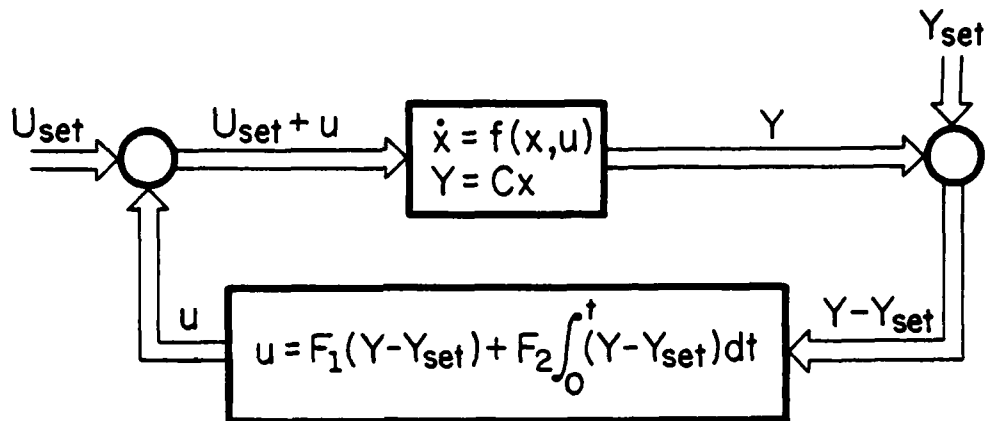
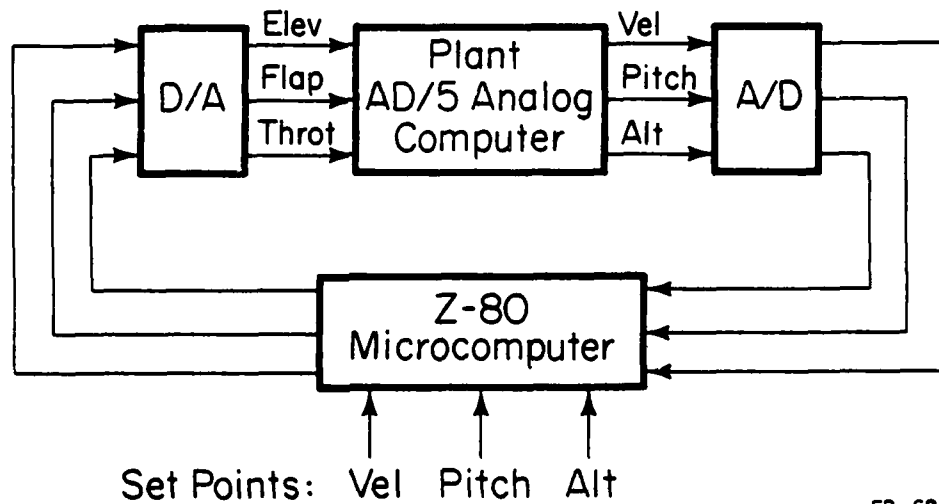
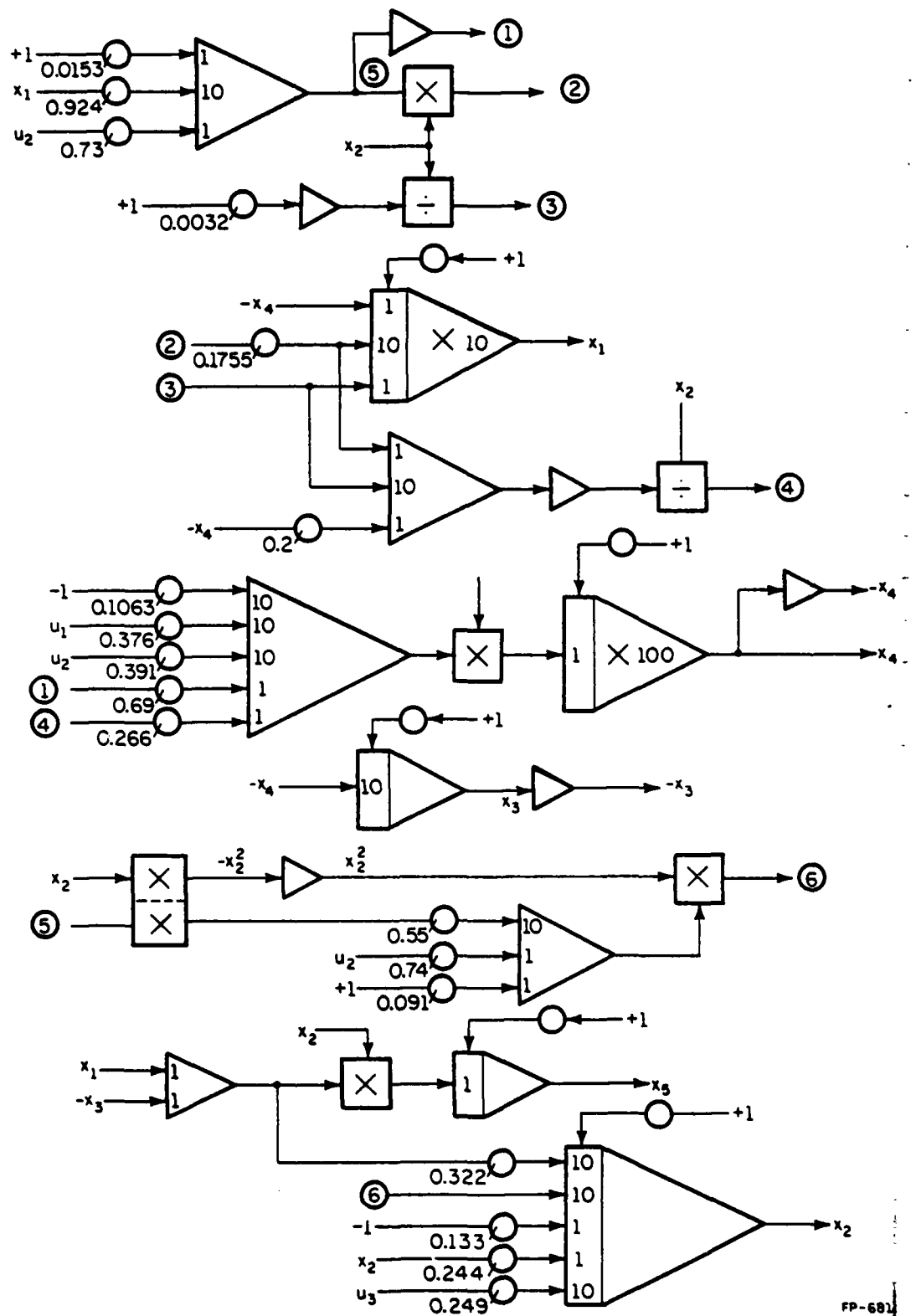


Figure 4.1a. Mathematical block diagram of the test system.



FP-6815

Figure 4.1b. Functional Block diagram of the test system.



FP-681

Figure 4.1c. Analog patch diagram of the aircraft model.

#### 4.3. Results and Discussions

Four sets of curves are plotted for each of the two controllers. The first is just the proportional controller at the nominal operating point; the second is the PI-controller at the nominal operating point; and the third and fourth are PI-controllers at two different set points. These curves are shown in Figures 4.2-4.5.

In the discussions below, the controller designed via singular perturbation theory is referred to as controller A, while the controller designed via output regulator theory is referred to as controller B.

Figure 4.2 shows the system response with the proportional controller. A quick examination of the curves indicates that controller B performs much poorer than controller A. The state responses with controller B are more oscillatory and take a longer time to reach the steady state as compared to the state responses with controller A. Moreover, the stability region around the nominal flight trajectory is much smaller with controller B than with controller A. It was found that with controller B, the system would go unstable if the initial velocity lies outside 180-215 ft/sec, or if the initial pitch angle lies outside  $\pm 0.6^\circ$ , or if the initial altitude lies outside 1880-2100 ft. The corresponding ranges with controller A were found to be 150-250 ft/sec,  $\pm 1.4^\circ$ , 1500-2500 ft. In terms of the control effort, all the three controls fluctuate more rapidly with controller B than with controller A. The poorer performance of controller B as compared to controller A was to be expected because of the ill-conditioning of the output regulator design in this case (as noted in the last chapter).

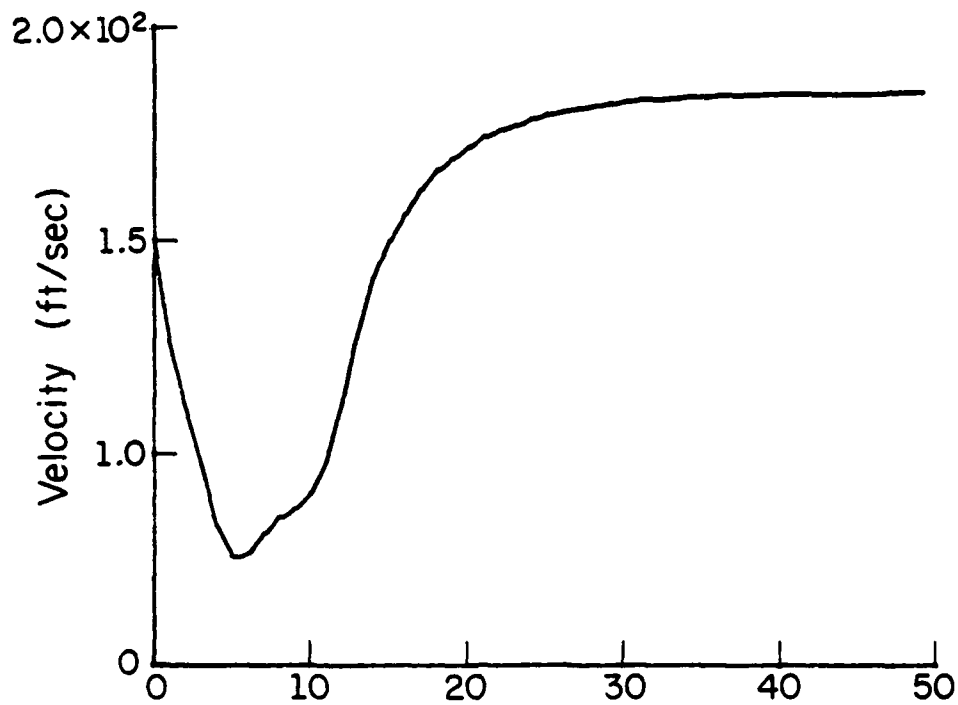


Figure 4.2.1a. Singular perturbation design.

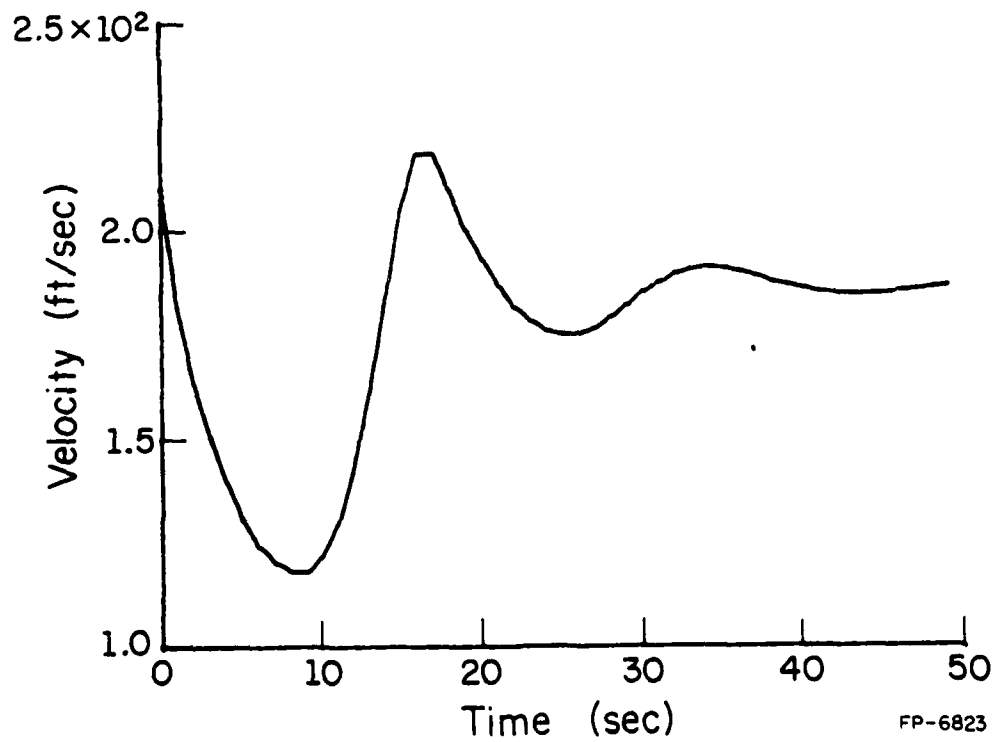


Figure 4.2.1b. Output regulator design.

Figure 4.2. Proportional controller.

FP-6823

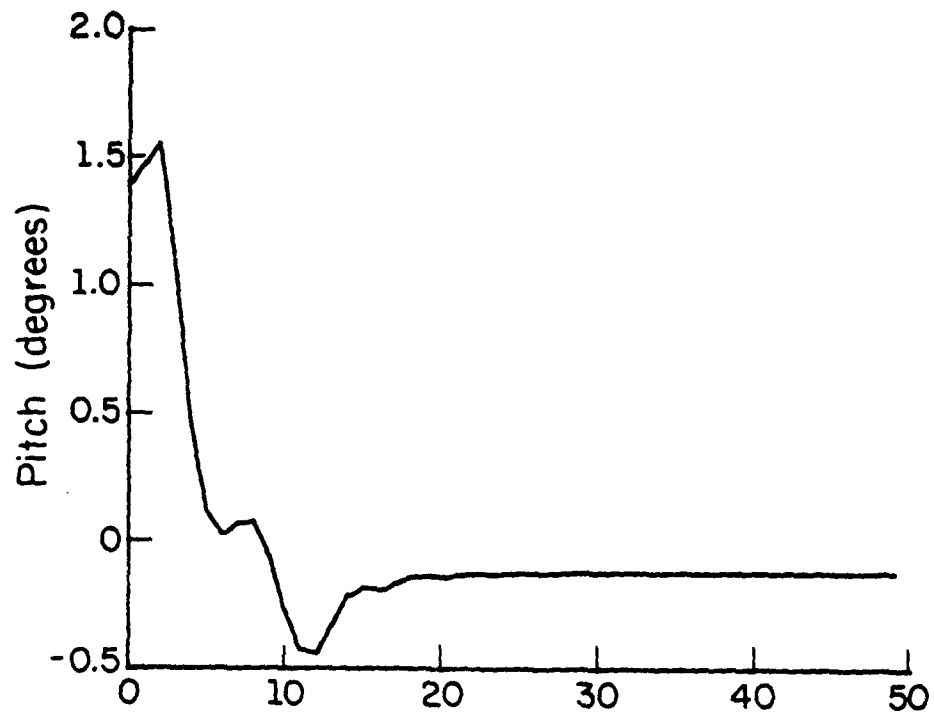
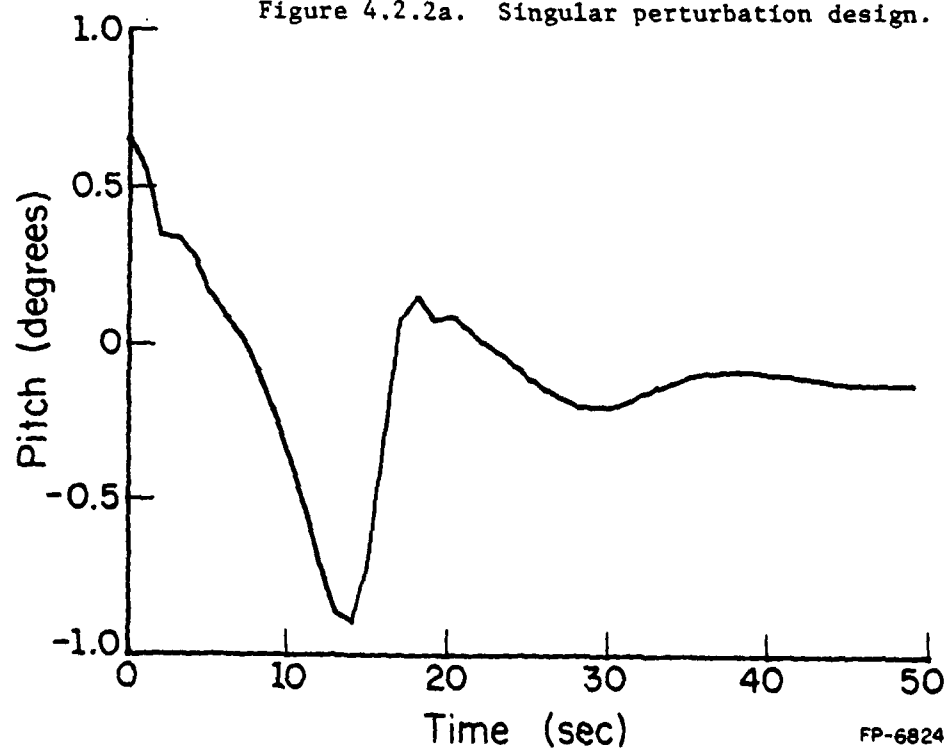


Figure 4.2.2a. Singular perturbation design.



FP-6824

Figure 4.2.2b. Output regulator design.

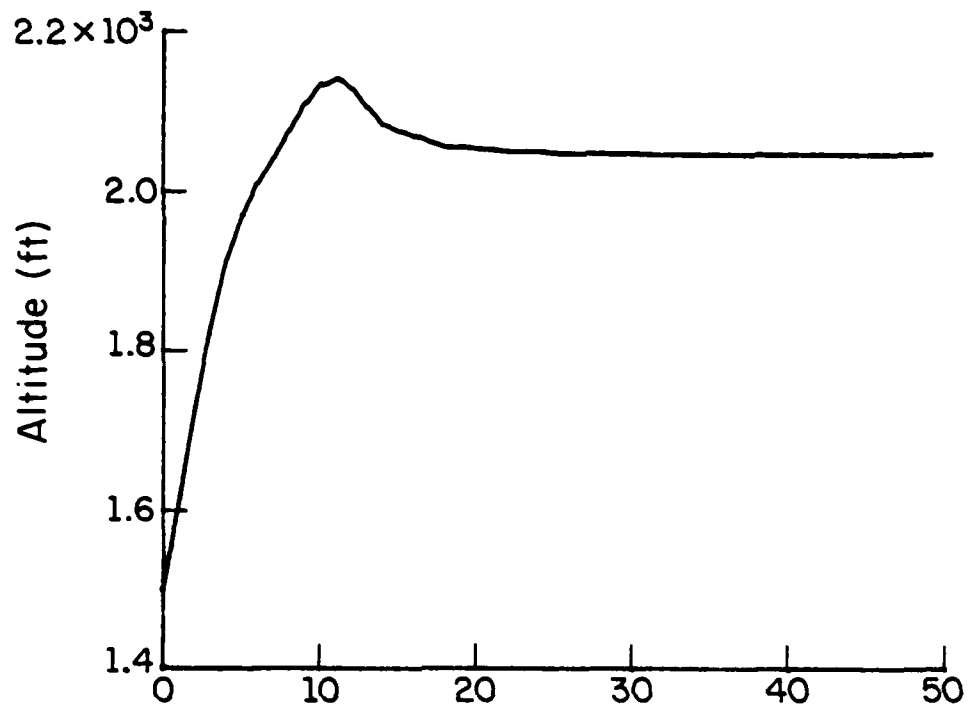


Figure 4.2.3a. Singular perturbation design.

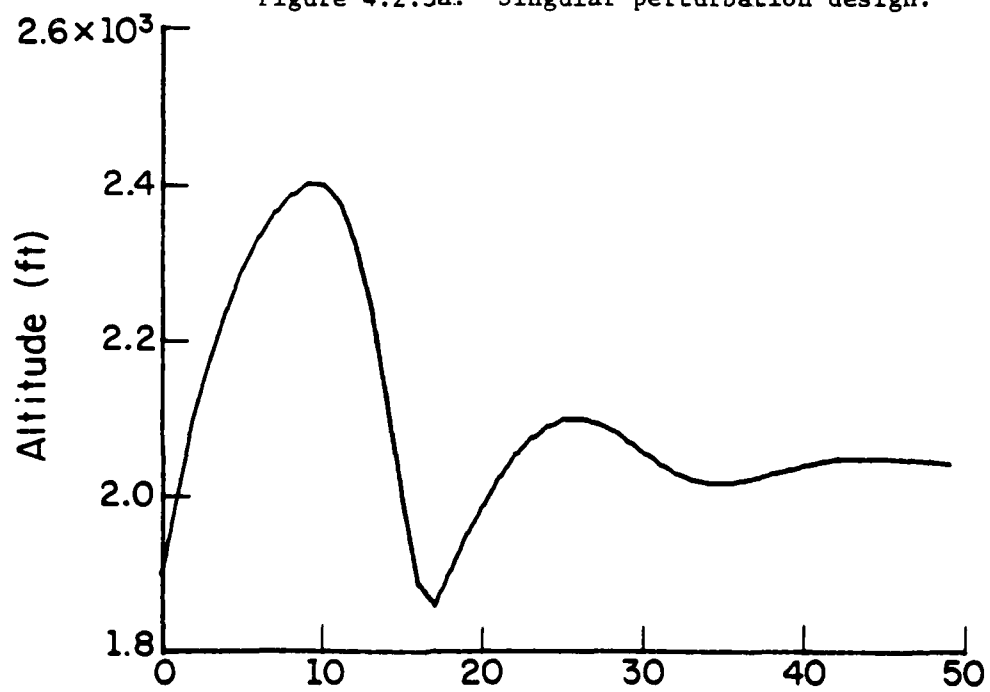


Figure 4.2.3b. Output regulator design. FP-6825



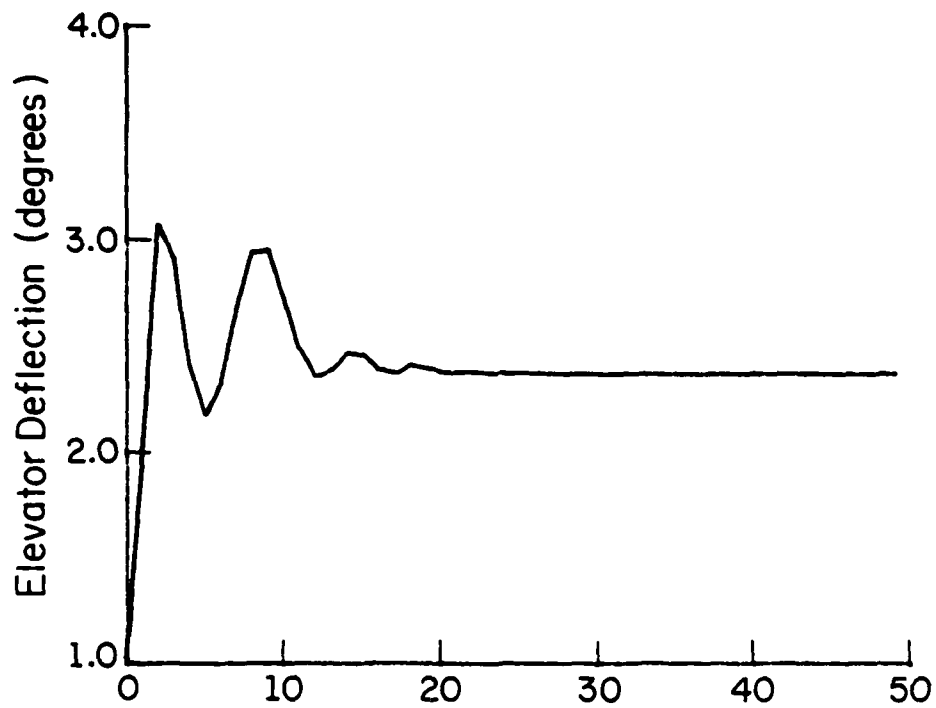


Figure 4.2.4a. Singular perturbation design.

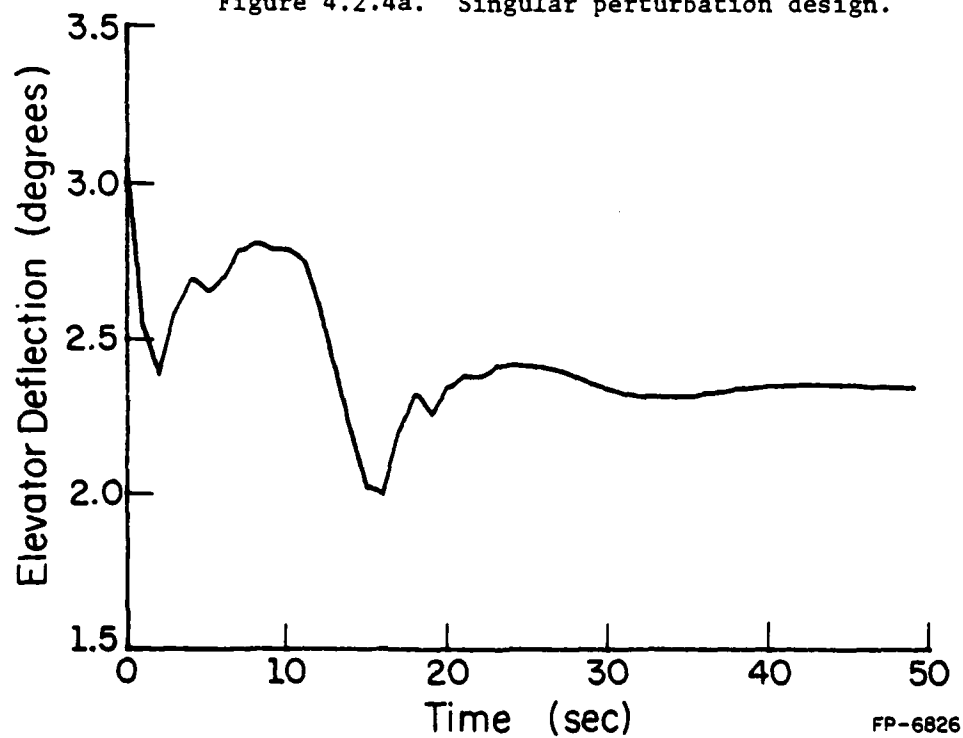


Figure 4.2.4b. Output regulator design.

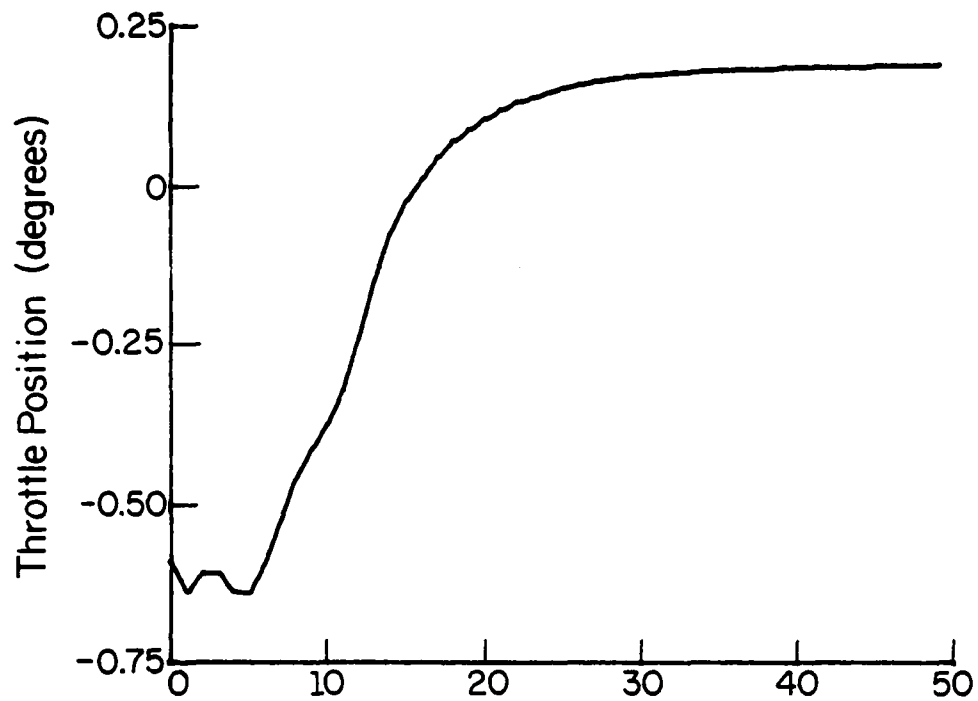


Figure 4.2.5a. Singular perturbation design.

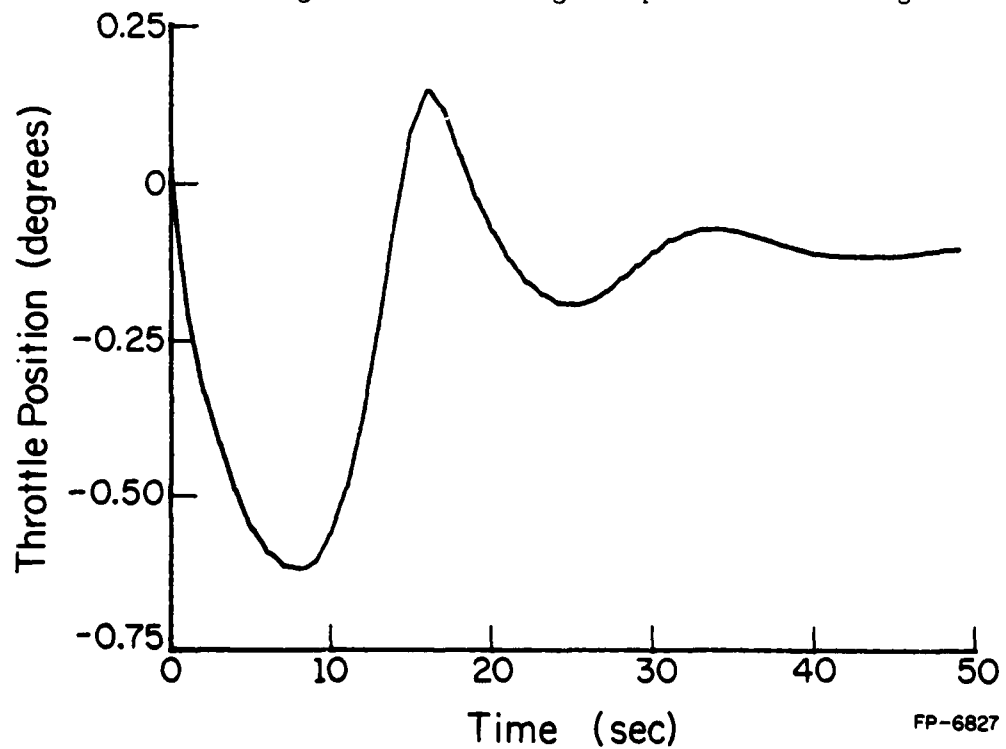


Figure 4.2.5b. Output regulator design

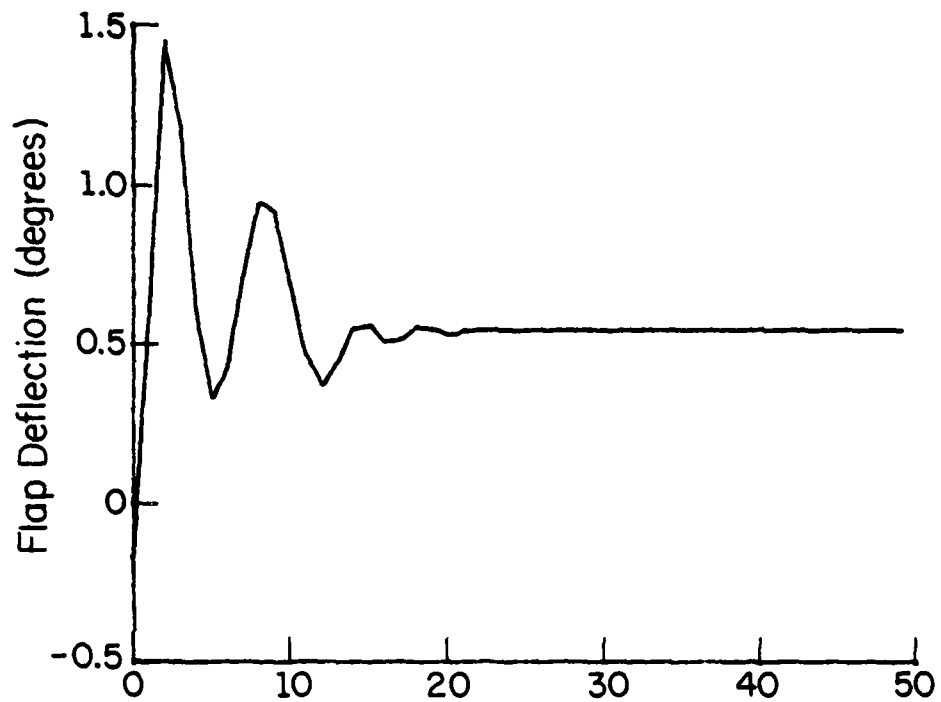


Figure 4.2.6a. Singular perturbation design.

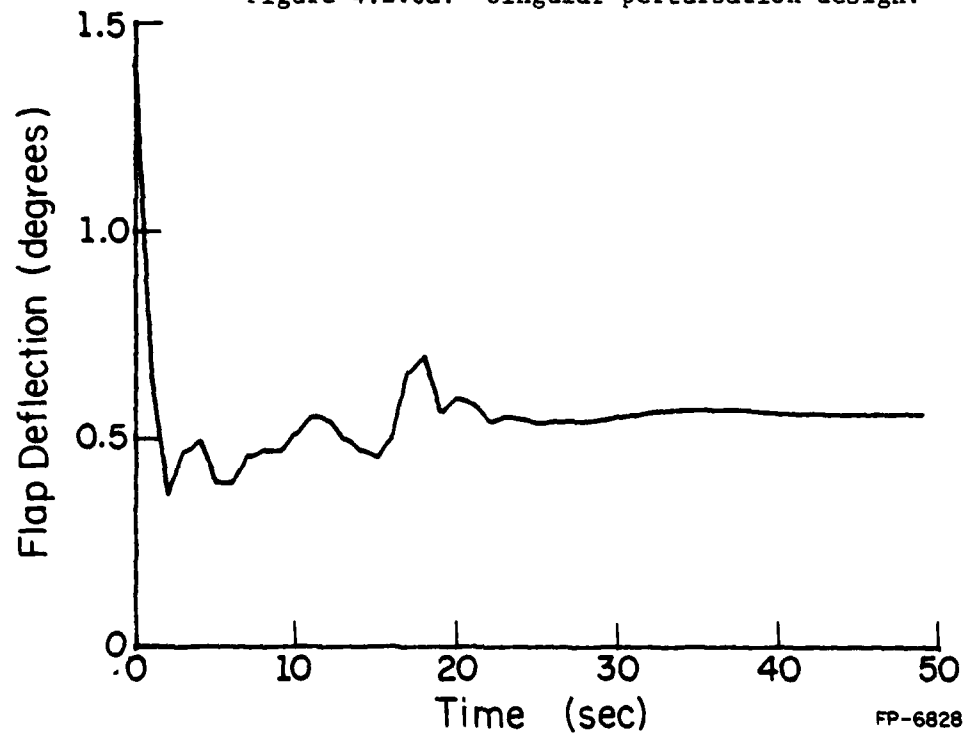


Figure 4.2.6b. Output regulator design.

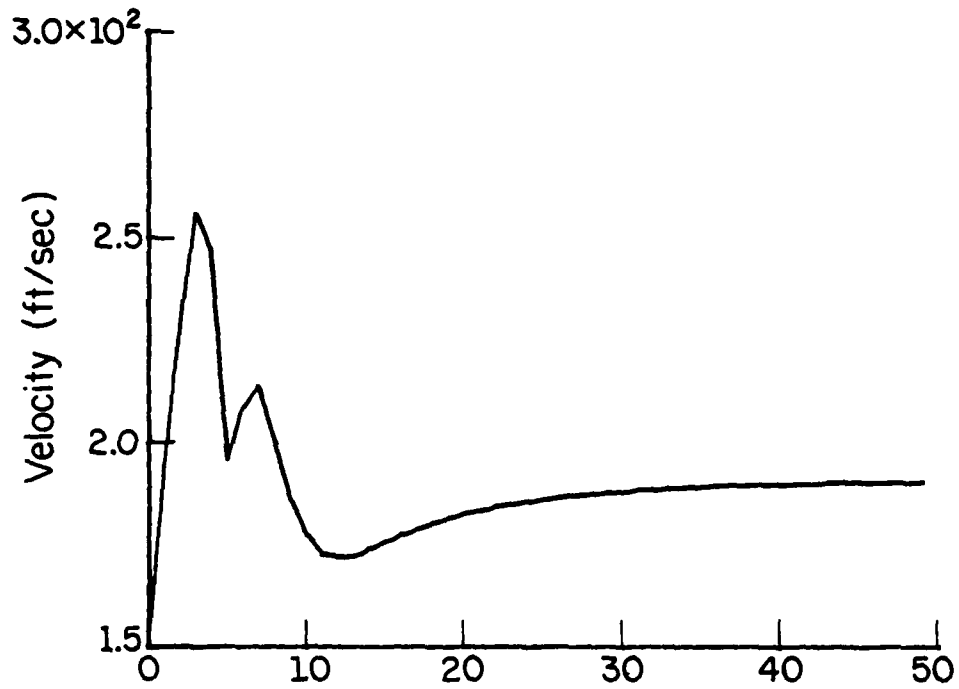


Figure 4.3.1a. Singular perturbation design.

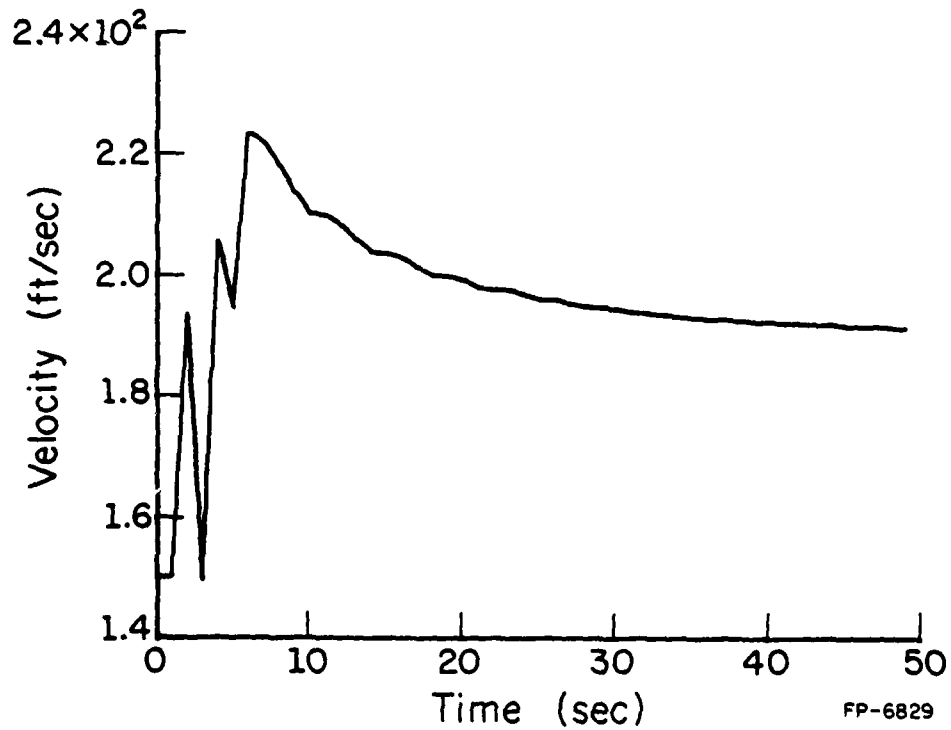


Figure 4.3.1b. Output regulator design.

Figure 4.3. PI-controller at nominal set point.

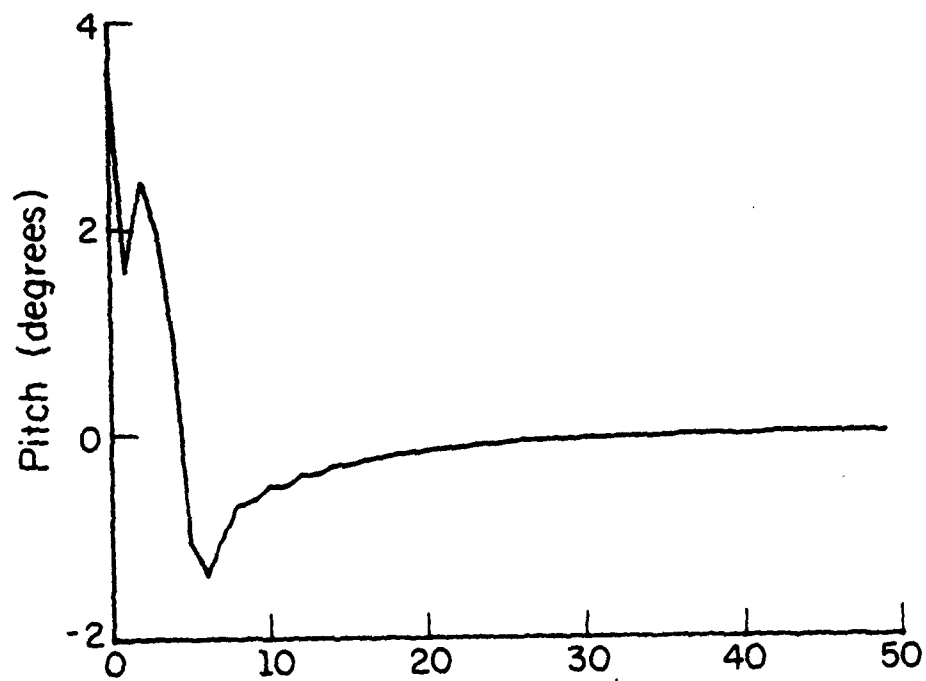


Figure 4.3.2a. Singular perturbation design.

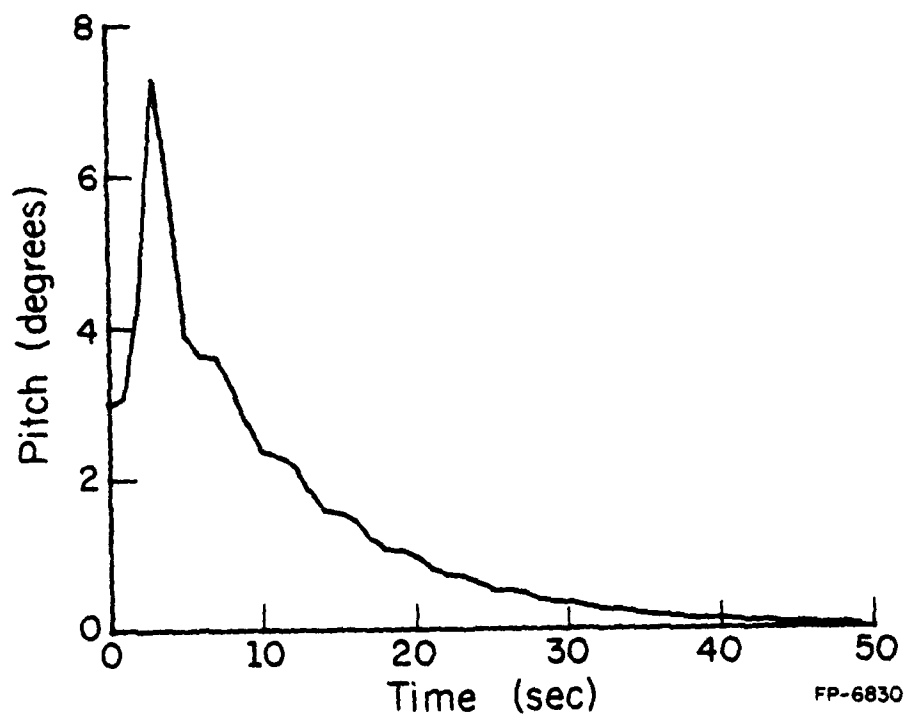


Figure 4.3.2b. Output regulator design.

FP-6830

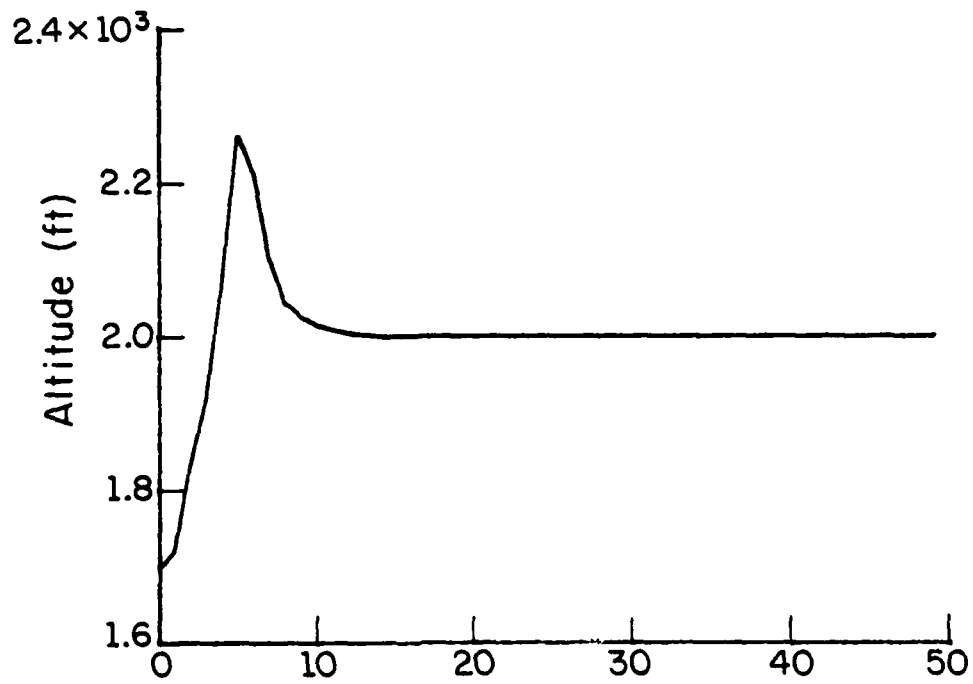


Figure 4.3.3a. Singular perturbation design.

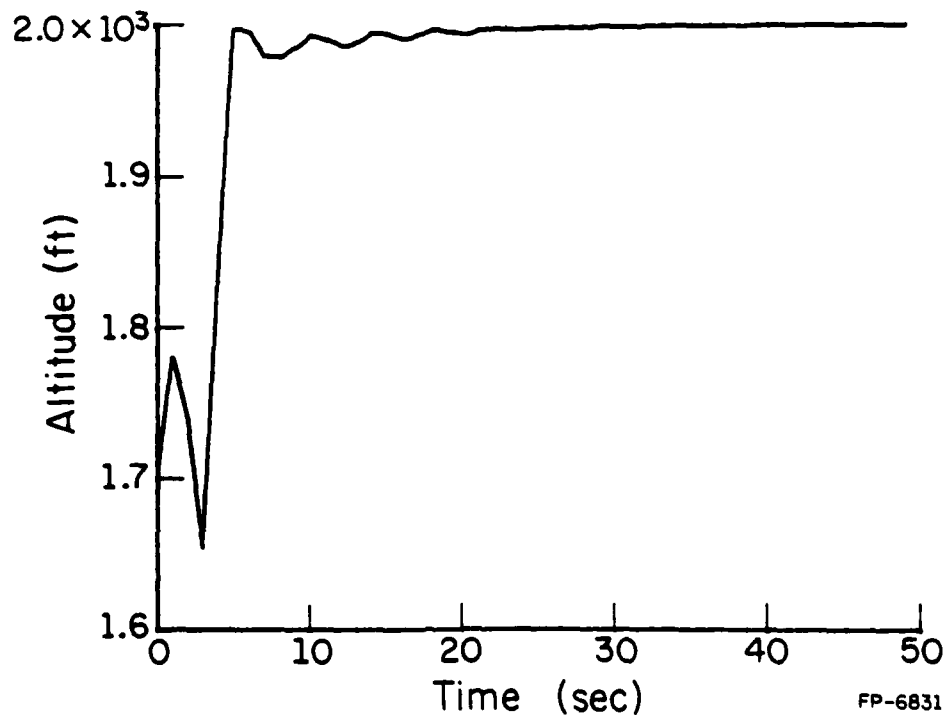


Figure 4.3.3b. Output regulator design.

FP-6831

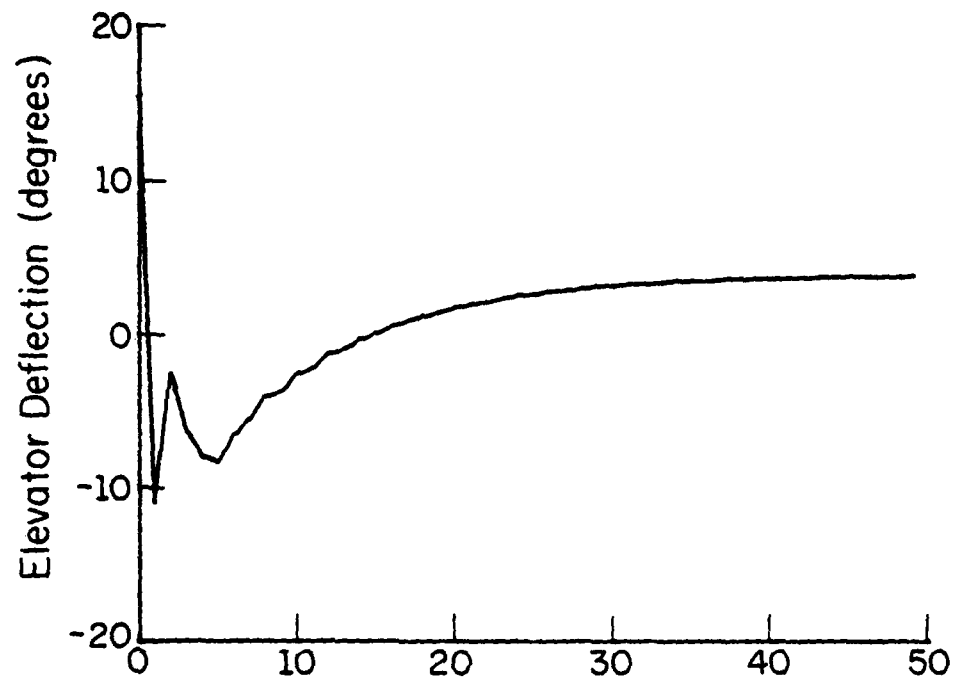


Figure 4.3.4a. Singular perturbation design.

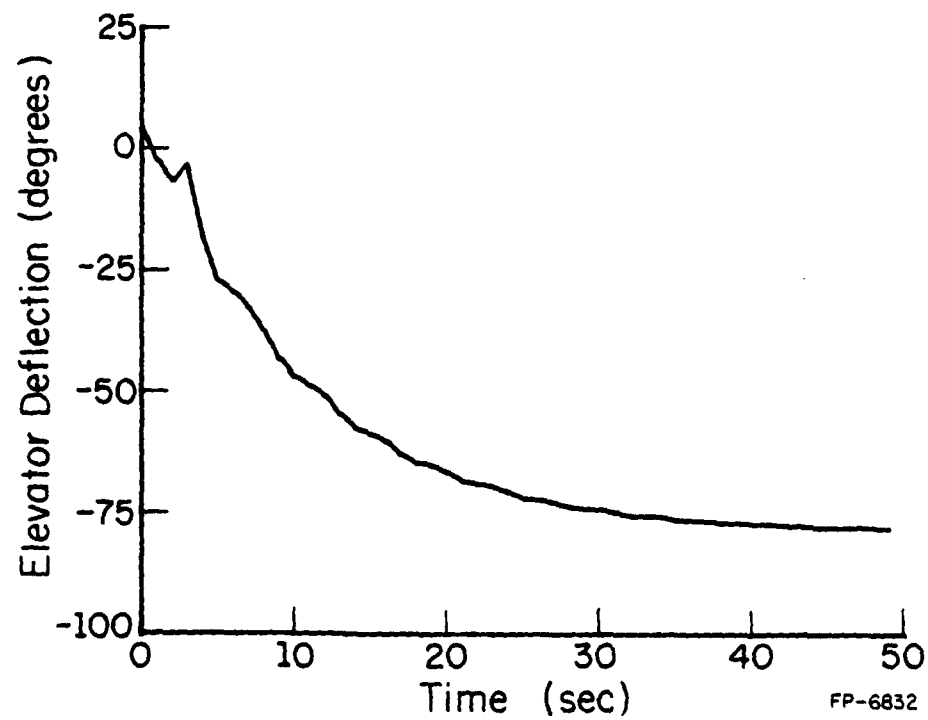


Figure 4.3.4b. Output regulator design.

FP-6832

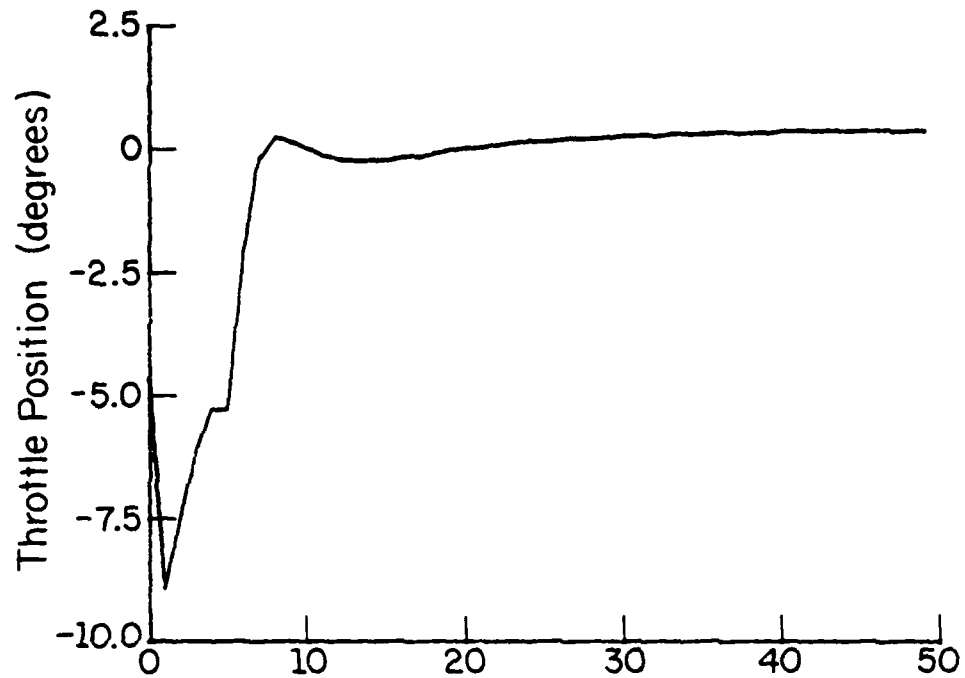


Figure 4.3.5a. Singular perturbation design.

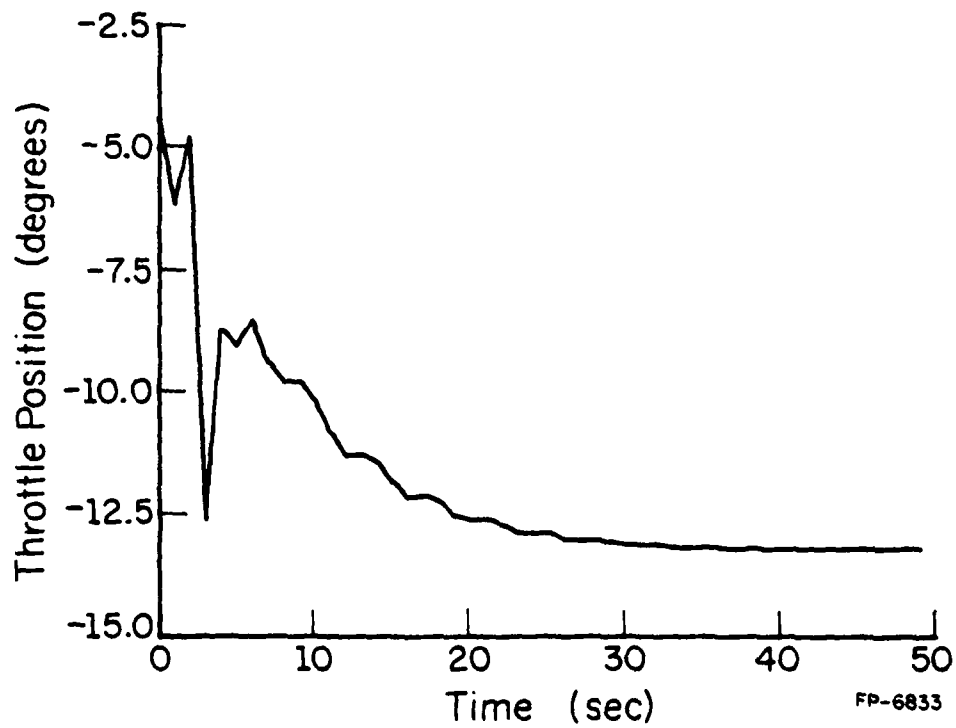


Figure 4.3.5b. Output regulator design.



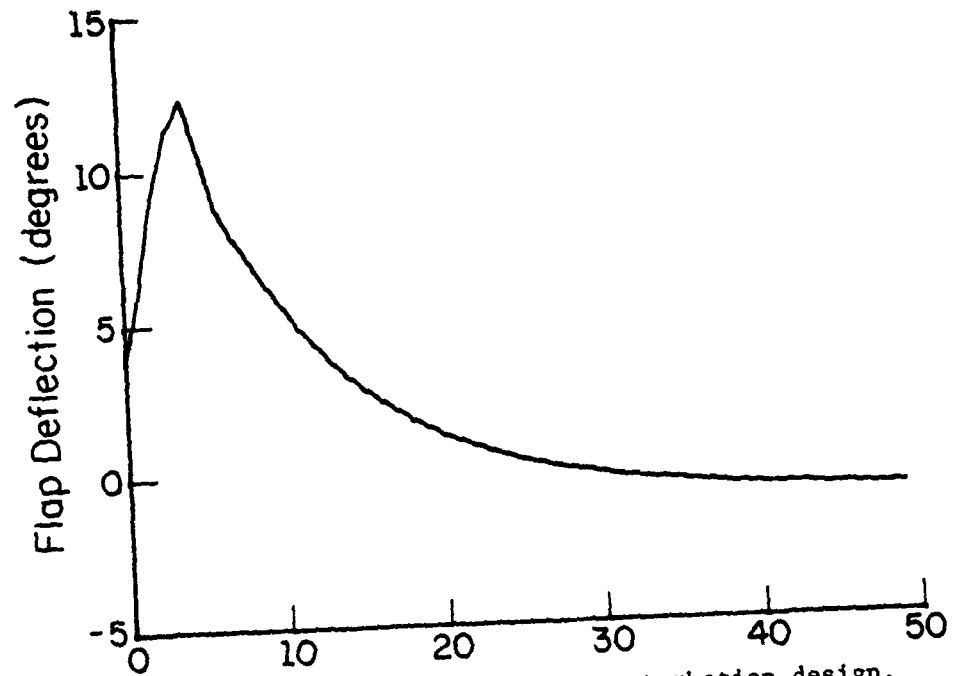


Figure 4.3.6a. Singular perturbation design.

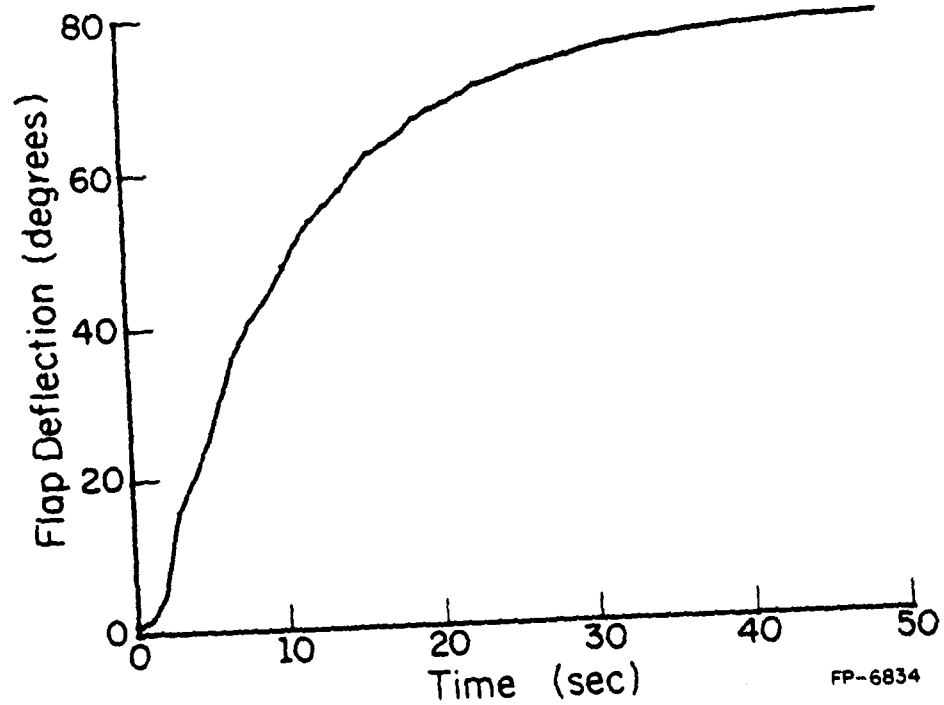


Figure 4.3.6b. Output regulator design.

FP-6834

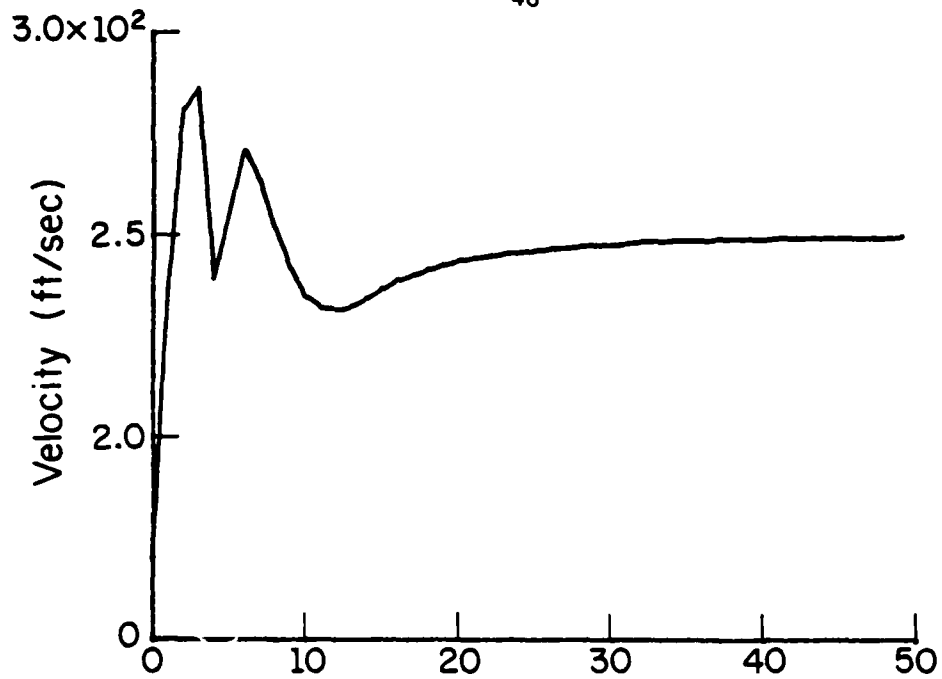


Figure 4.4.1a. Singular perturbation design.

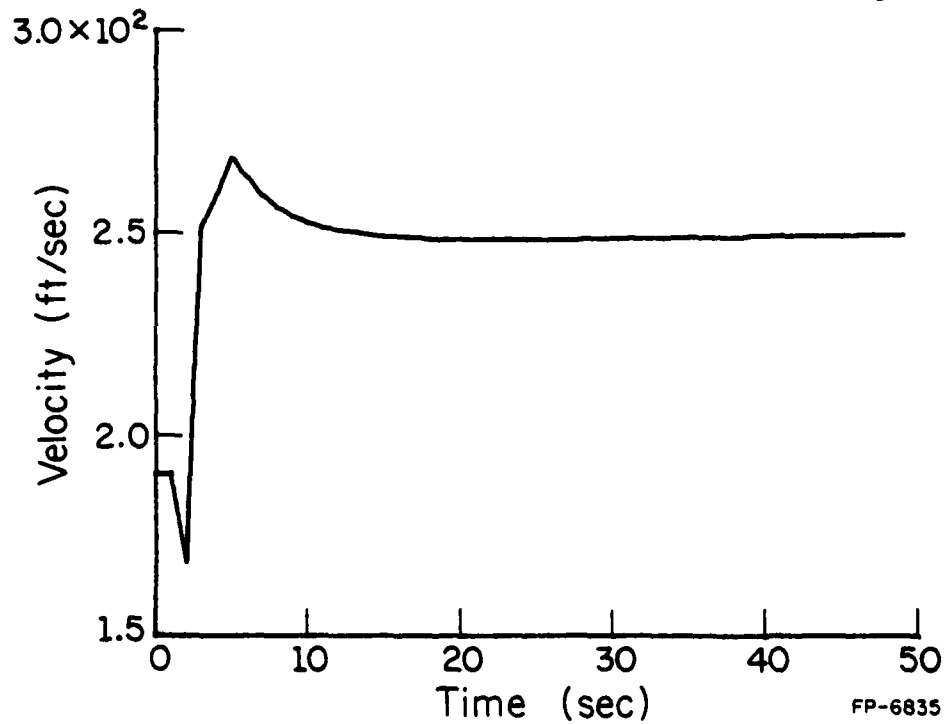


Figure 4.4.1b. Output regulator design.

Figure 4.4. PI-controller. Set point: Velocity = 250 ft/sec  
Pitch =  $0.5^\circ$   
Altitude = 2300 ft

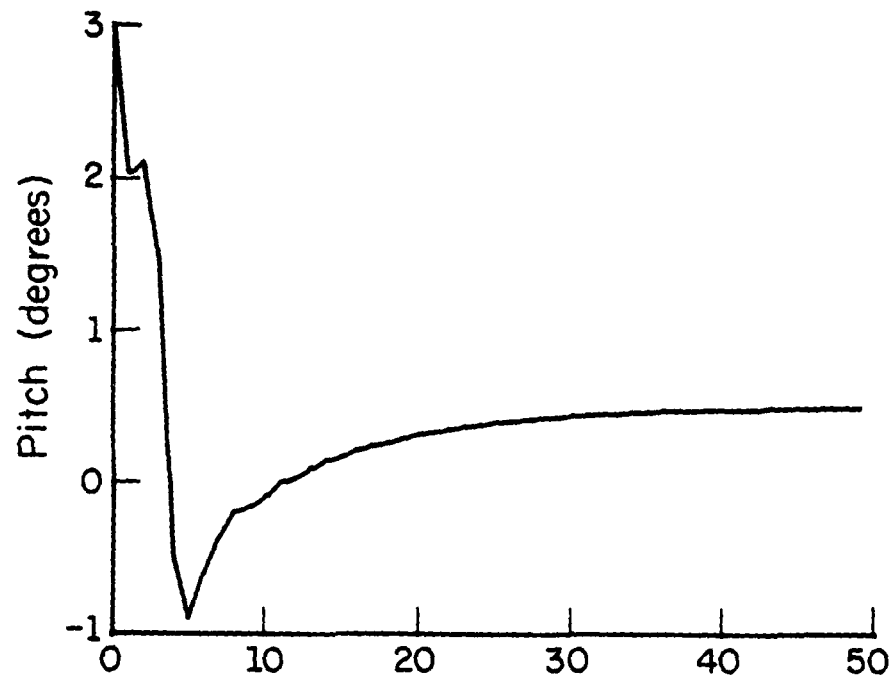


Figure 4.4.2a. Singular perturbation design.

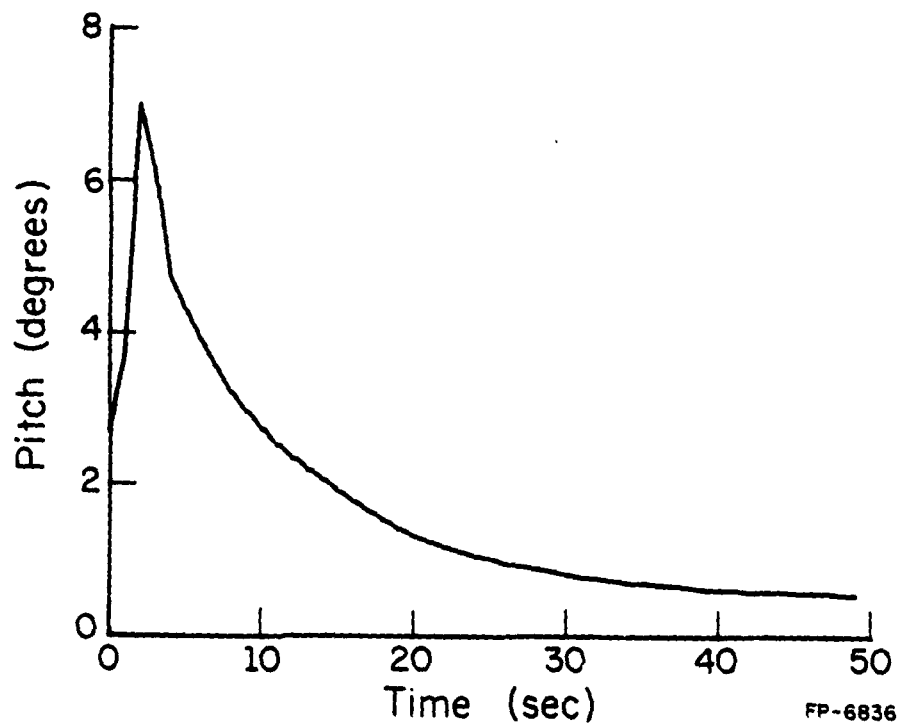


Figure 4.4.2b. Output regulator design.

FP-6836

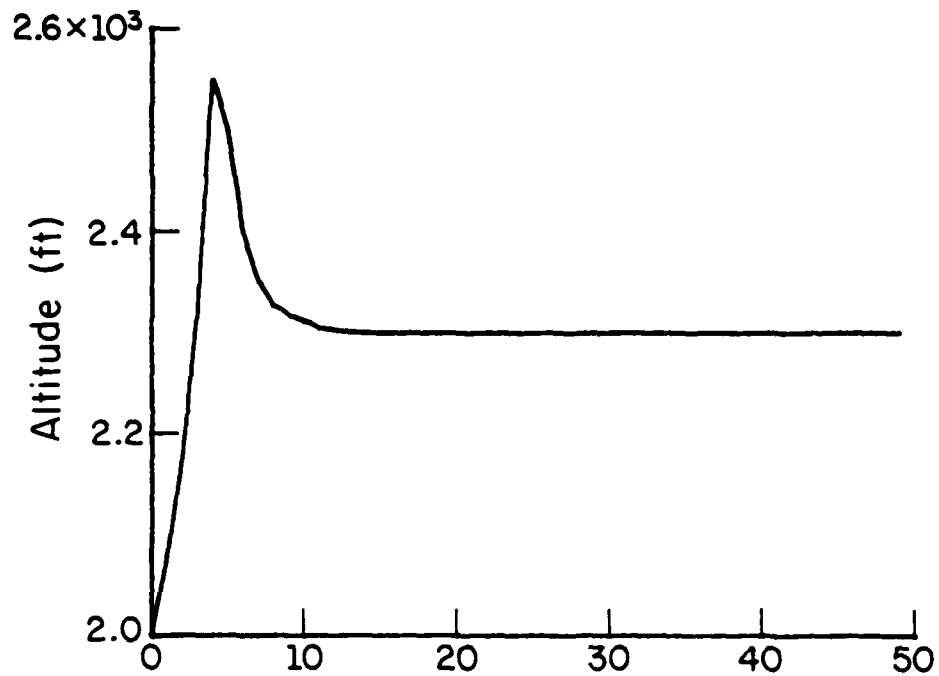
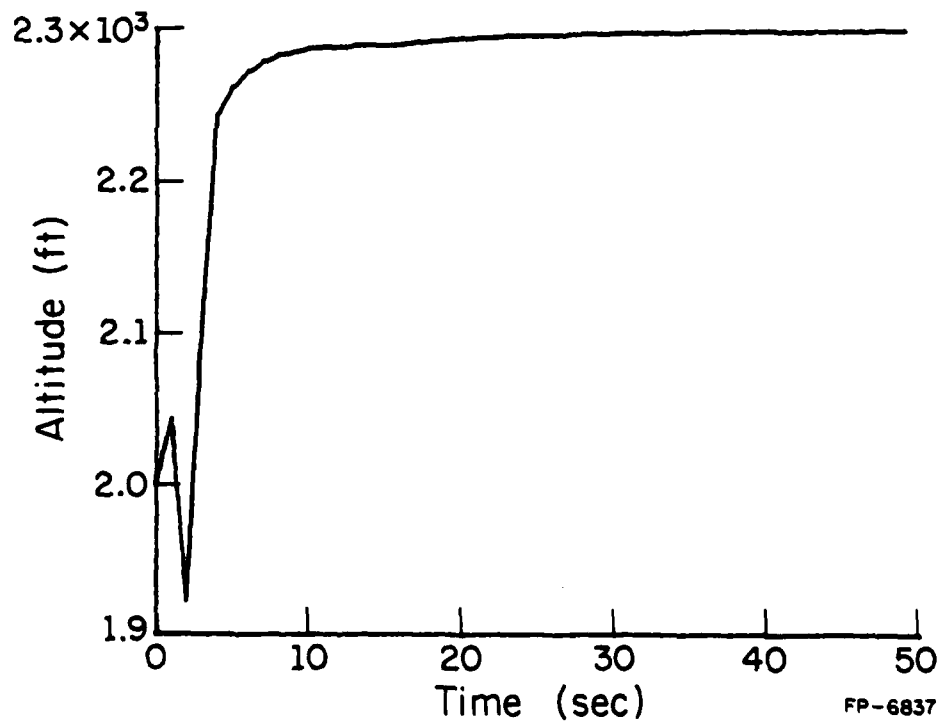


Figure 4.4.3a. Singular perturbation design.



FP-6837

Figure 4.4.3b. Output regulator design.

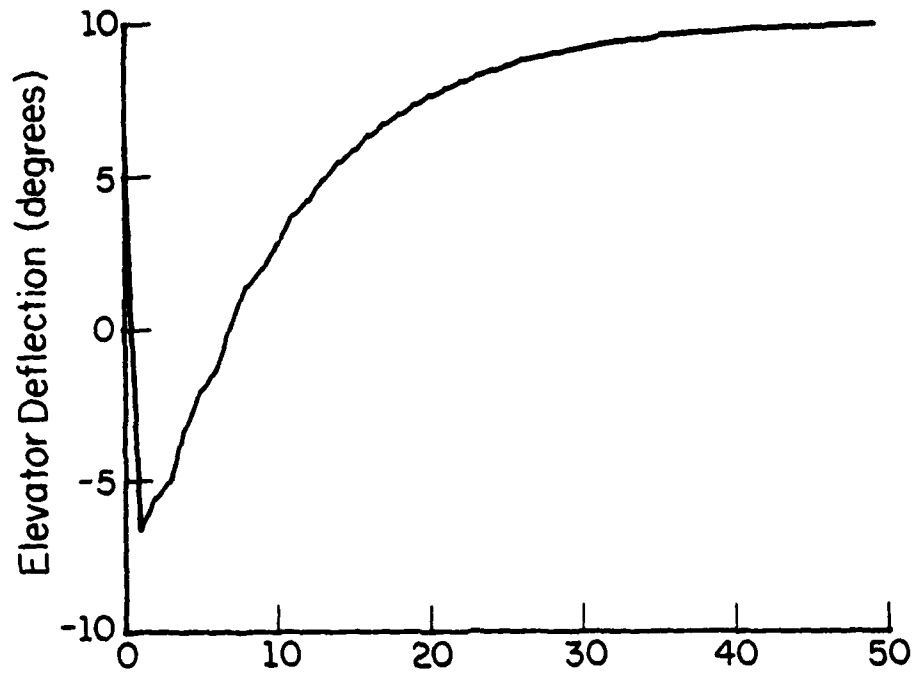
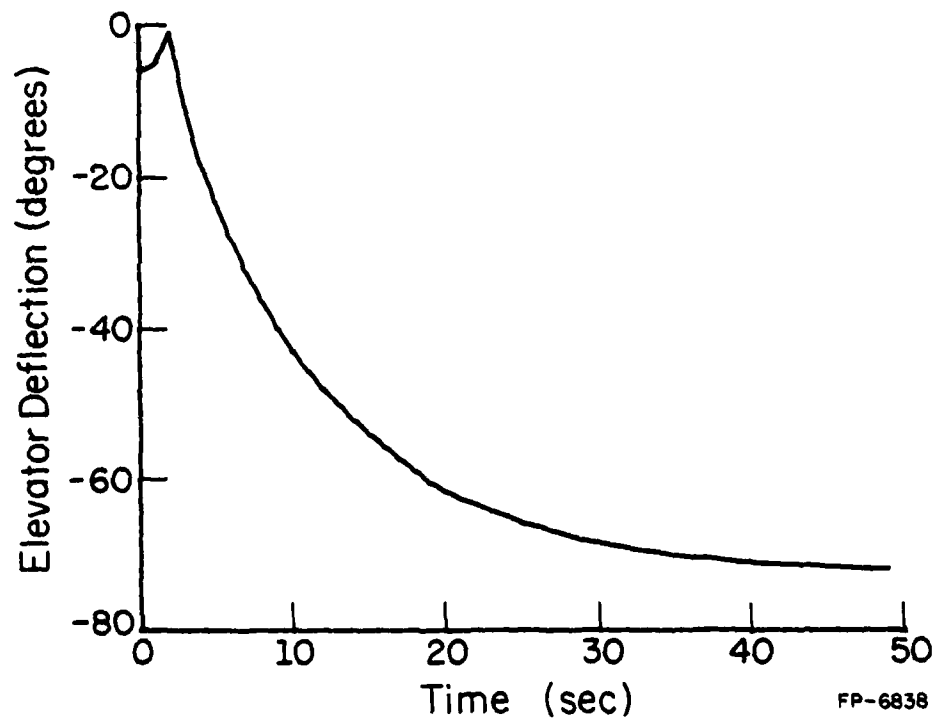


Figure 4.4.4a. Singular perturbation design.



FP-6838

Figure 4.4.4b. Output regulator design.

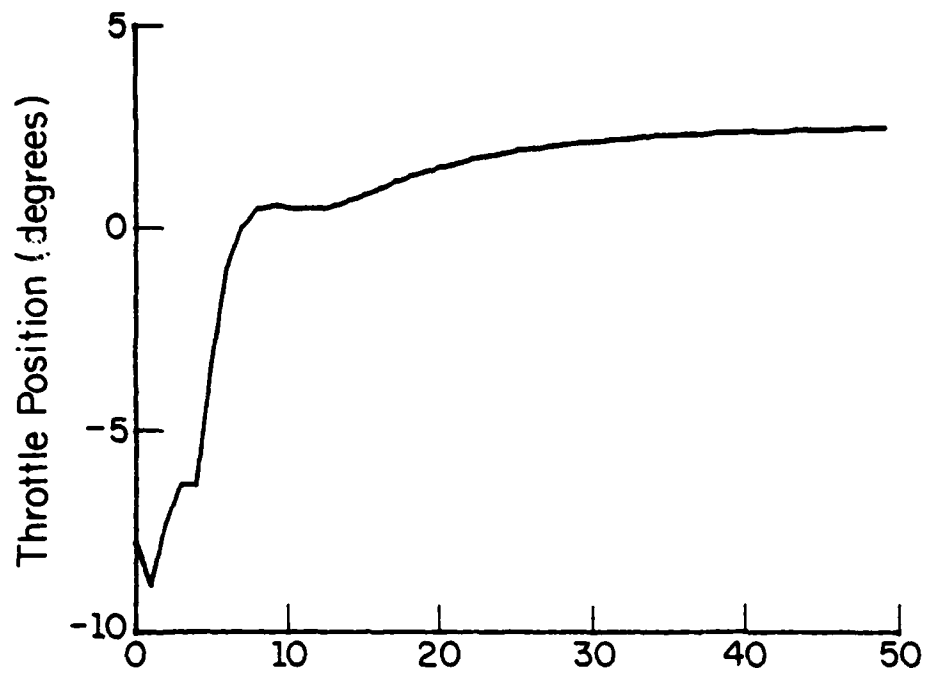


Figure 4.4.5a. Singular perturbation design.

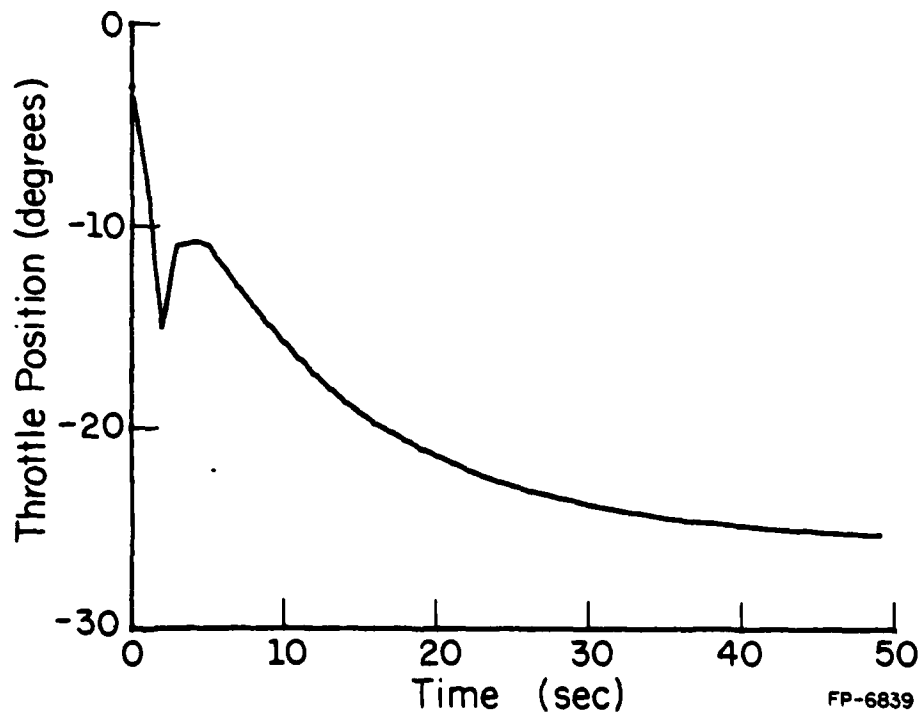


Figure 4.4.5b. Output regulator design.

FP-6839

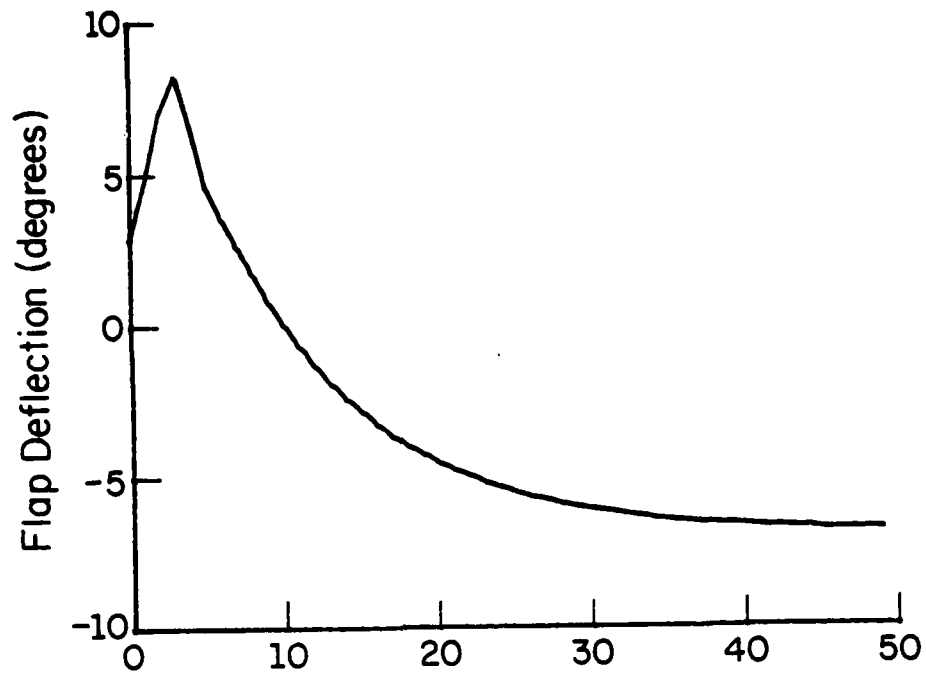


Figure 4.4.6a. Singular perturbation design.

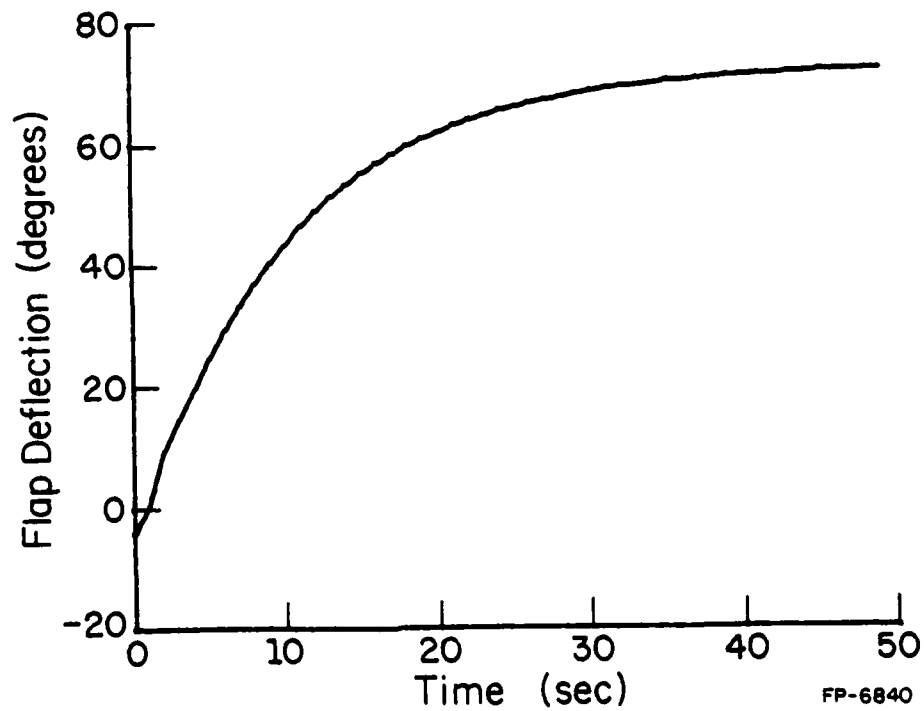


Figure 4.4.6b. Output regulator design.

FP-6840

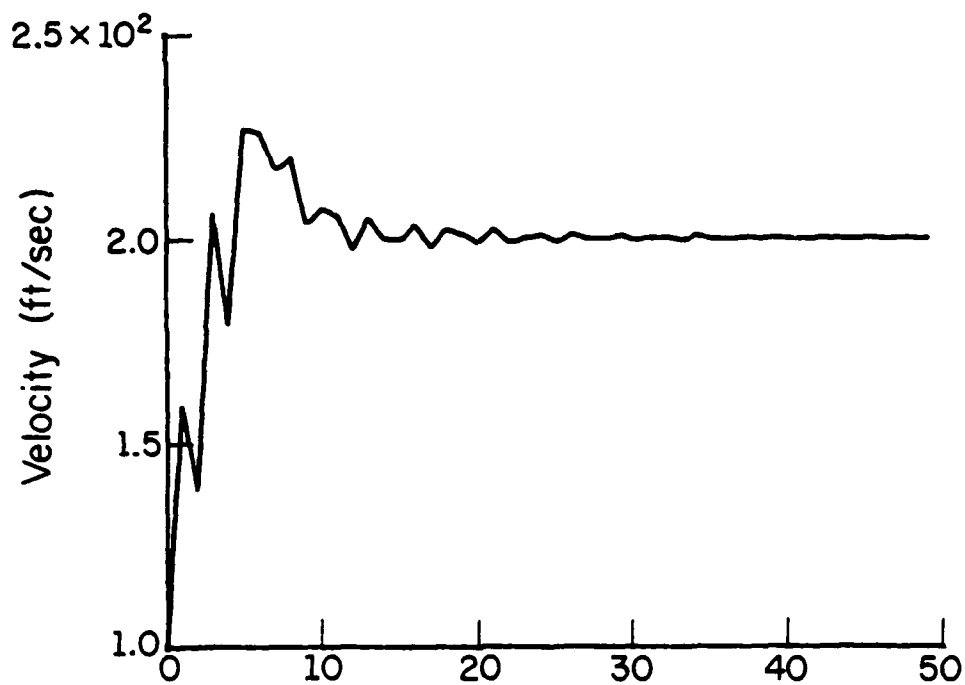


Figure 4.5.1a. Singular perturbation design.

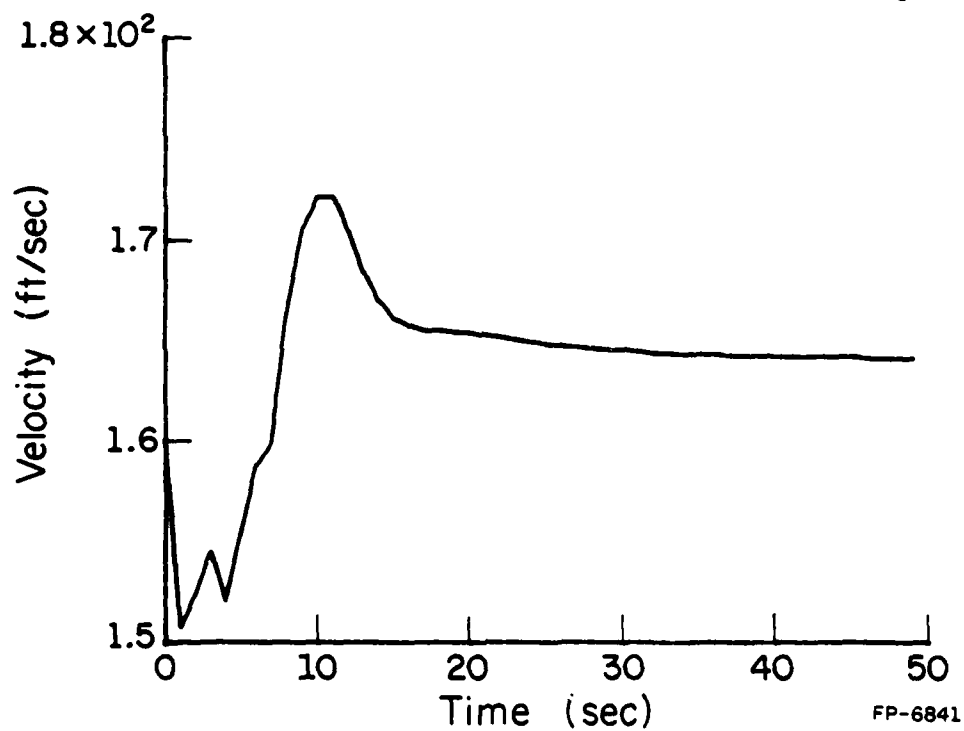


Figure 4.5.1b. Output regulator design.

Figure 4.5. PI-controller. Set point: Velocity = 170 ft/sec  
 Pitch =  $0^\circ$   
 Altitude = 1800 ft



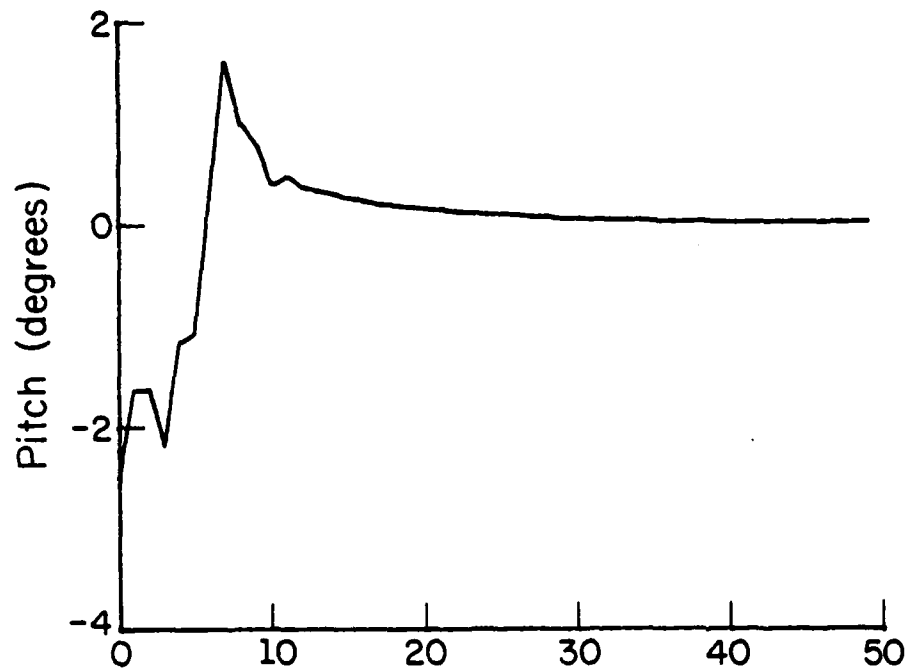
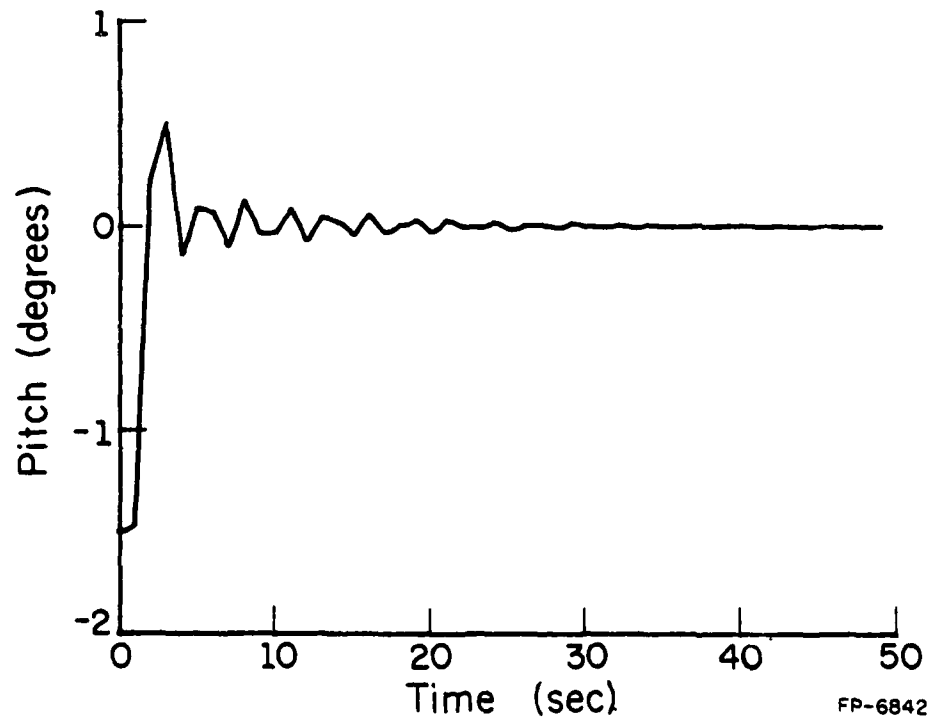


Figure 4.5.2a. Singular perturbation design.



FP-6842

Figure 4.5.2b. Output regulator design.

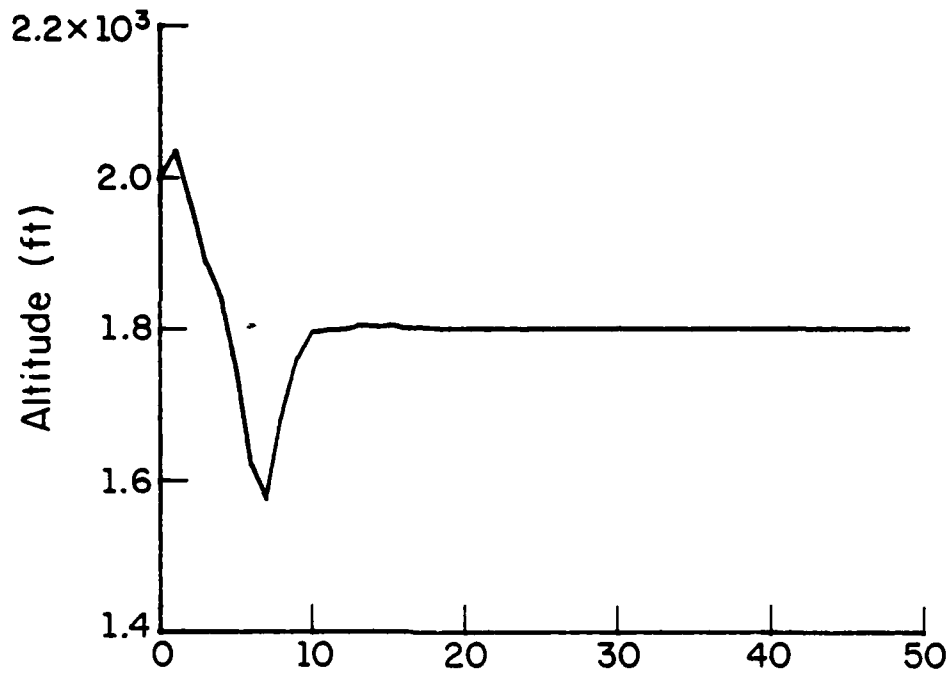


Figure 4.5.3a. Singular perturbation design.

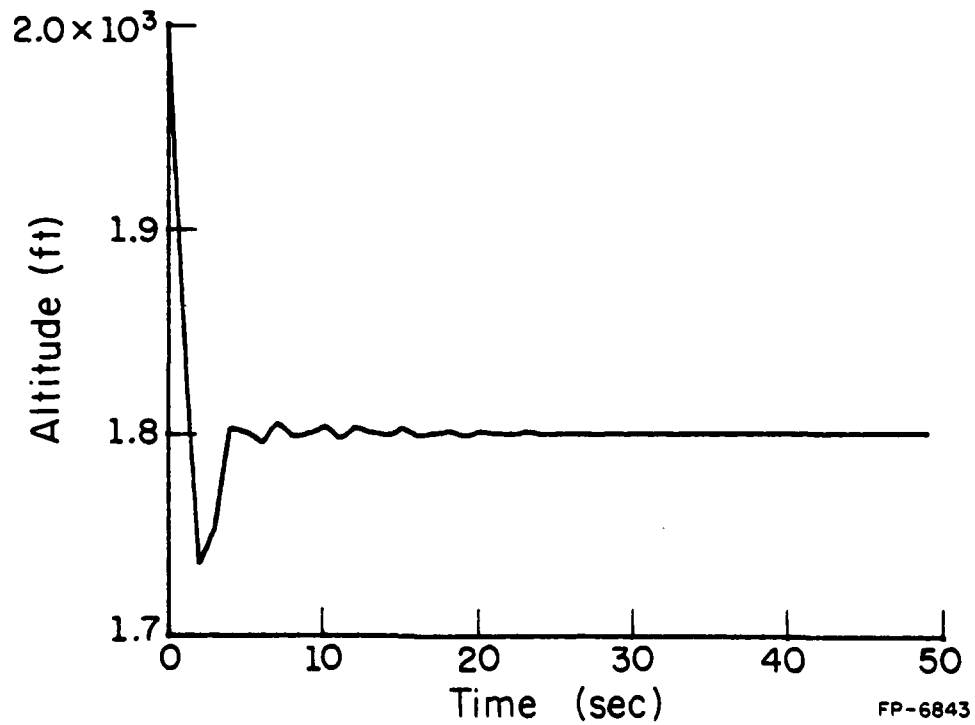


Figure 4.5.3b. Output regulator design.

FP-6843

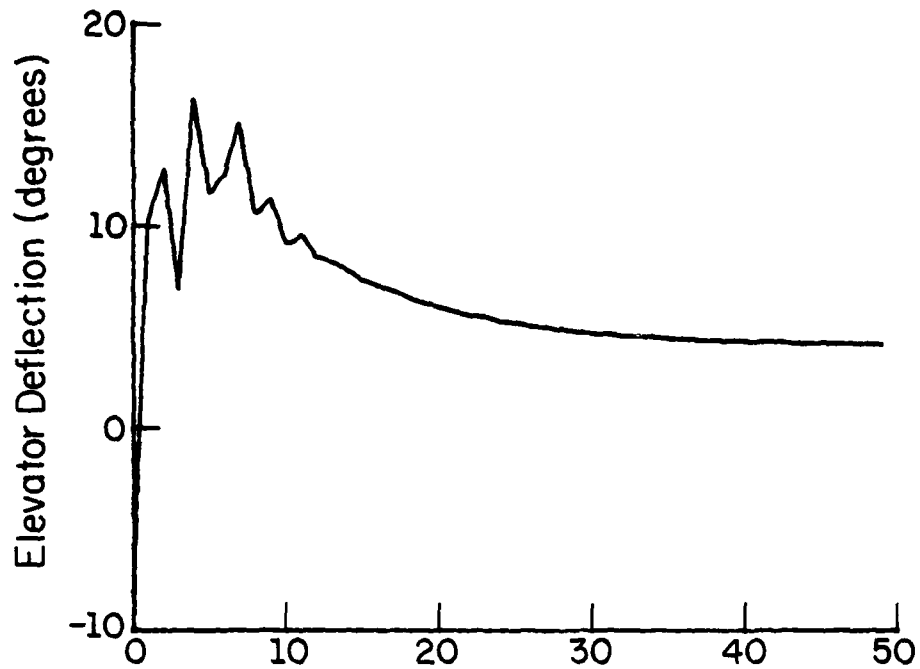


Figure 4.5.4a. Singular perturbation design.

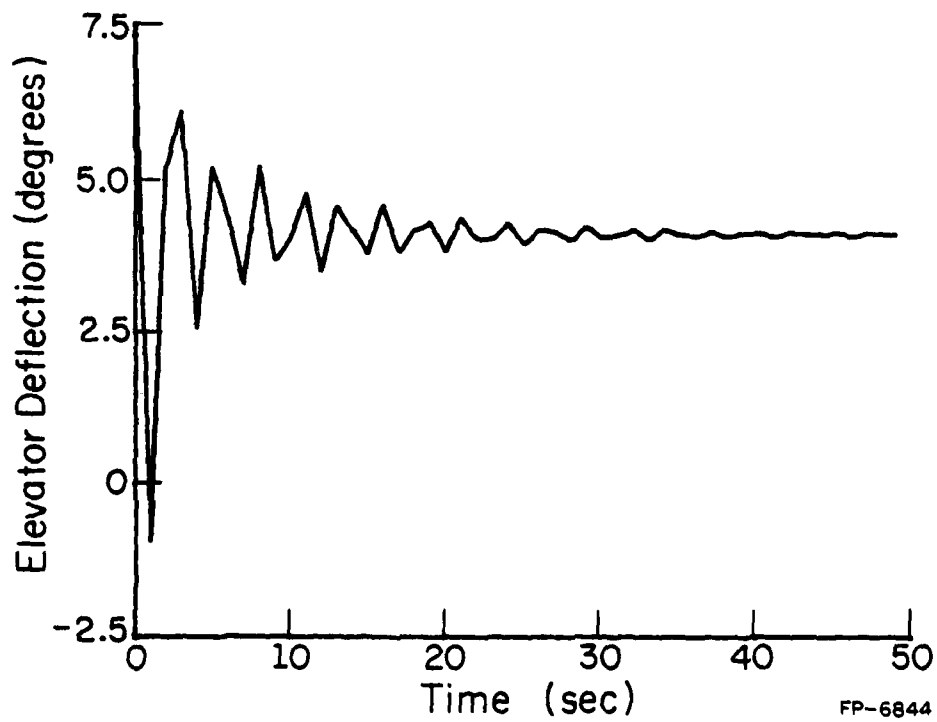


Figure 4.5.4b. Output regulator design.

FP-6844

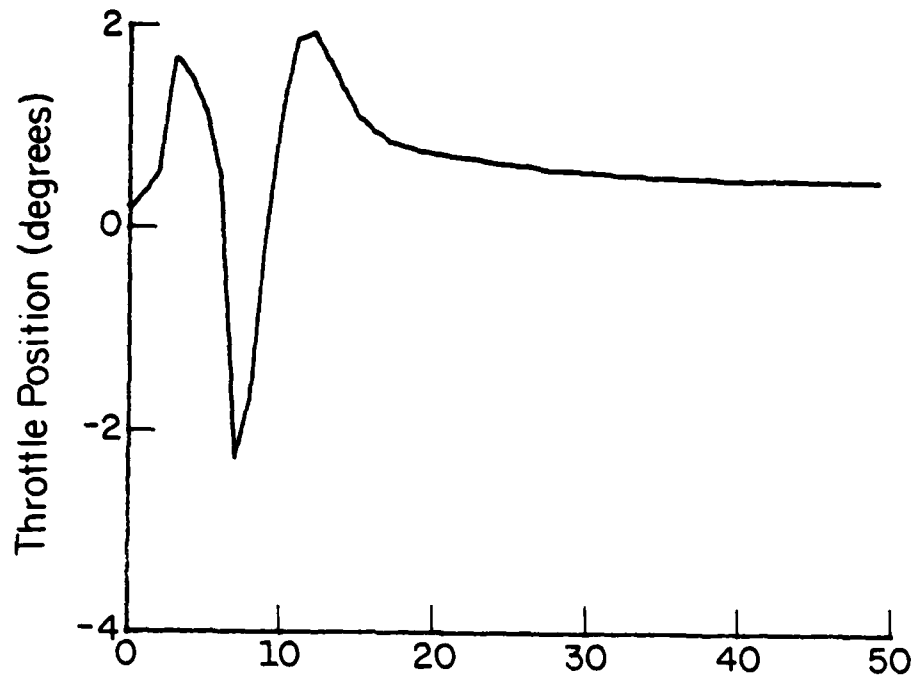


Figure 4.5.5a. Singular perturbation design.

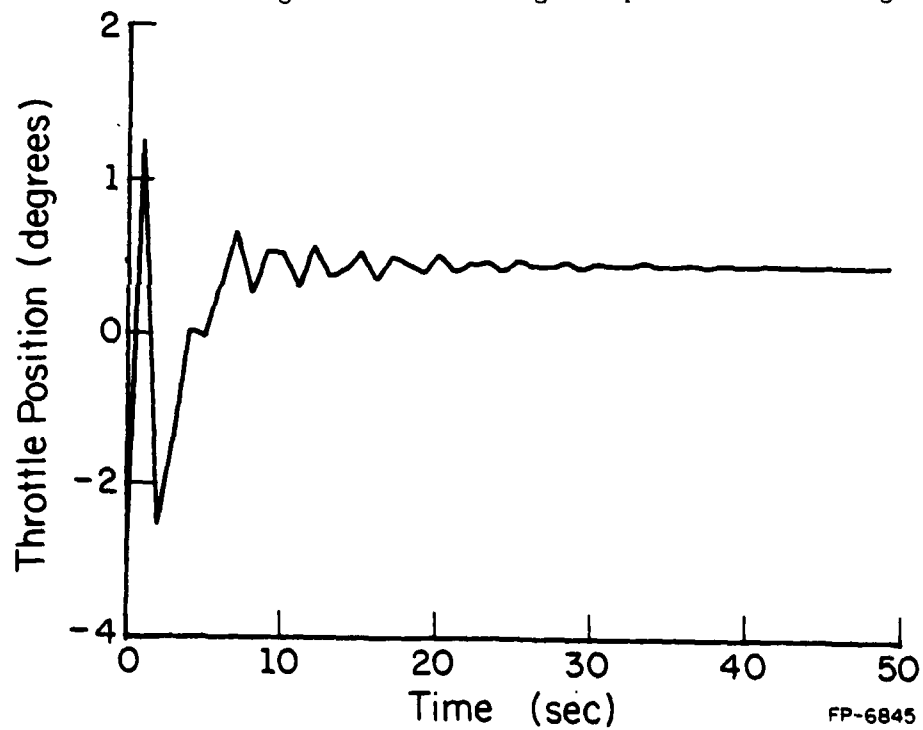


Figure 4.5.5b. Output regulator design.

FP-6845

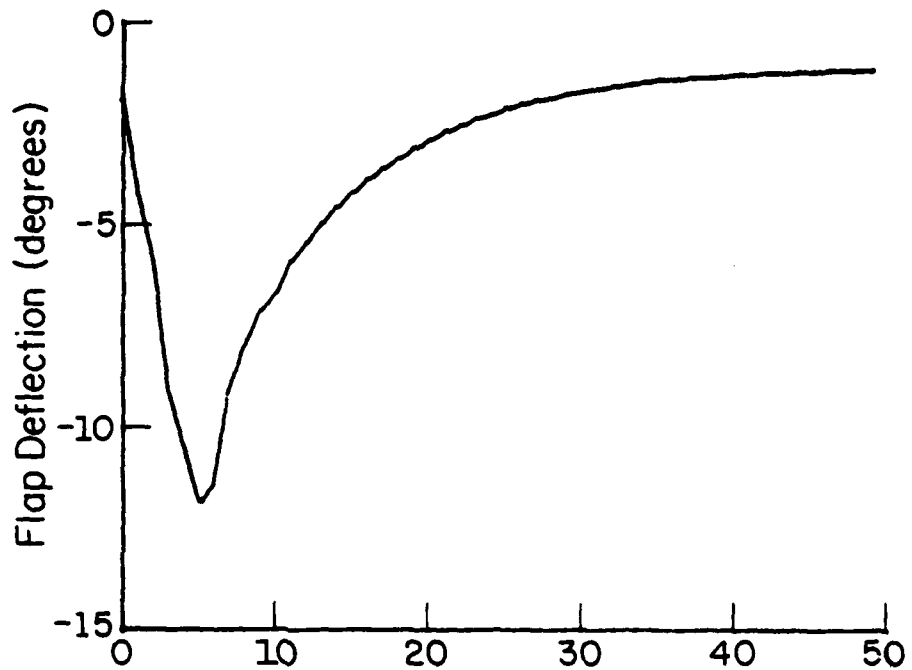


Figure 4.5.6a. Singular perturbation design.

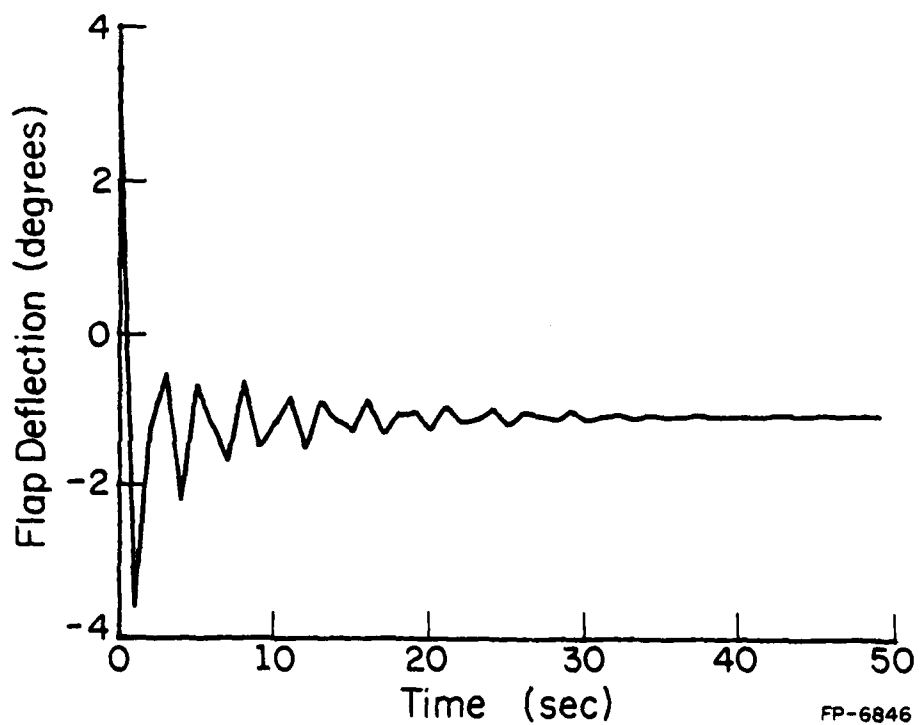


Figure 4.5.6b. Output regulator design.

FP-6846

Figures 4.3-4.5 show the system responses with the dynamic PI controllers. A quick examination of these curves indicates that at least in terms of the state responses the two controllers perform equally well. At the nominal operating point (Figure 4.3), the stability regions with the two controllers are almost identical. It was found that the stability region is enclosed within the boundaries 150-250 ft/sec,  $\pm 3.5^\circ$ , 1700-2400 ft. There were larger overshoots in velocity and altitude responses with controller A than with controller B; whereas the overshoot in the pitch angle was larger with controller B than with controller A. Controller B required a much larger control effort than controller A, which may prove to be an undesirable feature in real time applications.

At a trajectory which forms an 'upper envelope' to the nominal trajectory (Figure 4.4), the performance of the two controllers, in terms of state and control responses, is identical to their performance at the nominal trajectory. The stability regions in this case were 170-300 ft/sec,  $\pm 3^\circ$ , 2000-2500 ft.

At a trajectory which forms a 'lower envelope' to the nominal trajectory (Figure 4.5), controller B is seen to perform significantly better than controller A in terms of overshoot and settling time of the state responses. The control effort required is also smaller in magnitude with controller B than with controller A, although the control responses are not quite 'smooth.' The stability regions with the two controllers were almost identical and were found to be 130-210 ft/sec,  $\pm 1.8^\circ$ , 1650-2000 ft.

From the real-time testing of the controller designs, it is seen that when dealing with systems possessing a two-time-scale property, output

regulator theory may not provide a satisfactory solution. If the problem is ill-conditioned, in the sense that it is not possible to retain all the 'small' eigenvalues in the output regulator, the resulting controller will give a performance poorer than that obtained by singular perturbation theory. But, if the problem is not ill-conditioned, then the two techniques may give comparable results. In such a case, which design to use would depend on the specific problem, and the priority of the performance criteria (like the state response, control effort or the stability region).

In dealing with problems such as the one treated in this thesis, singular perturbation theory would be the better technique for the controller design, as it is computationally more efficient than output regulator theory. Output regulator theory involves the solution of the full state regulator problem as a part of the design procedure, which is altogether bypassed in singular perturbation theory. Also, singular perturbation theory is guaranteed to give a satisfactory solution. Output regulator theory, which is based on a sufficient condition of output stabilizability, may not be applicable in many cases.

It is to be pointed out here that the above comments should not lead one to the conclusion that output regulator theory is in any way inferior to singular perturbation theory. The output regulator theory is applicable to a much wider class of problems; and the contention here is that, when dealing with systems possessing a two-time-scale property, singular perturbation theory which specifically handles such problems, would give a better solution than output regulator theory.

A final comment on the small angle of attack approximation made while arriving at the aircraft model. This assumption was shown to be justified by the real-time responses, where it was seen that the angle of attack never exceeded  $\pm 1.5^\circ$ .



## 5. CONCLUSION

In this thesis, the applicability of two optimal control theories--singular perturbation theory and output regulator theory--have been examined. The performance of these two design methodologies has been judged in terms of the speed of regulation from initial conditions close to the equilibrium trajectory, the control effort required during regulation, the magnitude of the stability region around the equilibrium trajectory, and the system behavior while tracking trajectories other than the nominal one for which the controller has been designed. It was shown that, when dealing with systems possessing a two-time-scale property, singular perturbation theory provides an elegant solution to the control problem. If the 'fast' subsystem is stable, then a partial state feedback controller can be designed based on a reduced order model. When dealing with such systems, output regulator theory will not give a satisfactory solution if the problem is ill-conditioned in the sense discussed before.

In dealing with a more general class of problem (not tried here), where states that are accessible for feedback are a combination of both 'fast' and 'slow,' a combination of the two techniques may be applied. The original system may be decomposed into two lower order subsystems--the 'fast' and the 'slow,' and to each subsystem the output regulator technique may be applied. The resulting controller will be near optimal, provided each of the two subsystem problems are well-conditioned in the sense discussed before.

Also, in this thesis, the versatility of a microcomputer system as a digital controller has been demonstrated. Almost any complex controller structure can be implemented using a microcomputer just by a minor variation in the software.

Since the response at flight conditions away from the nominal degrades rapidly, it is not feasible to use the same feedback matrix over a wide range of flight conditions. A simple thing to do in such a case would be to have a set of precalculated feedback matrices to be used under different flight conditions. But, perhaps a more elegant solution would be to do an on-line estimation of the model parameters, and then to continuously update the feedback matrix as the flight conditions vary. This idea would probably lead one to think in terms of an adaptive control scheme. Any implementation of such a scheme would require a much more sophisticated microcomputer system than the one used in this work (for e.g., it must have a hardware multiplier unit to speed up the on-line computations). The adaptive control technique when applied to nonlinear systems, like an aircraft, has had only a limited success so far, but is quite possibly the method for the future.

## REFERENCES

1. D. W. Daly, "A Digital Control System for Reduced Order Decoupled Control of an Aircraft Simulator," M.S. thesis, University of Illinois, Urbana, 1975.
2. R. L. Jackson, "Feedback Controlled Aircraft Sensitivity to Parameter Variations," M.S. thesis, University of Illinois, Urbana, 1977.
3. J. Medanic, "On Stabilization and Optimization by Output Feedback," 12th Annual Asilomar Conf. on Circuits and Systems, Pacific Grove, Calif., November, 1978.
4. J. Medanic, "Design of Low Order Optimal Dynamic Regulators for Linear Time-Invariant Systems," 1979 Conf. on Information Science and Systems, Baltimore, Md., March 1979.
5. J. H. Chow, "Separation of Time Scales in Linear Time-Invariant Systems," M.S. thesis, University of Illinois, Dept. of Electrical Engineering, Urbana, IL, 1975.
6. P. V. Kokotovic, R. E. O'Malley, Jr., and P. Sannuti, "Singular Perturbations and Order Reduction in Control Theory--An Overview," Automatica, Vol. 12, 1976, pp. 123-132.
7. P. V. Kokotovic, and R. A. Yackel, "Singular Perturbation of Linear Regulators: Basic Theorems," IEEE Trans. on Automatic Control, Vol. AC-17, February 1972, pp. 29-37.
8. R. R. Wilde and P. V. Kokotovic, "Optimal Open- and Closed-Loop Control of Singularly Perturbed Linear Systems," IEEE Trans. on Automatic Control, Vol. AC-18, December 1973, pp. 616-625.
9. B. Etkin, Dynamics of Atmospheric Flight, Wiley, New York, 1972.
10. S. Bingulac, "LINSYS, Conversational Software for Analysis and Design of Linear Systems," Report T-17, Coordinated Science Lab., University of Illinois, Urbana, June 1975.

## APPENDIX A

The purpose of this appendix is to provide adequate information on the existing Z-80 microprocessor. Here an effort has been made to collect the important information pertaining to the chips' hardware and software and present it with some comments on its functional aspect.

A.1. Z-80 CPU Architecture

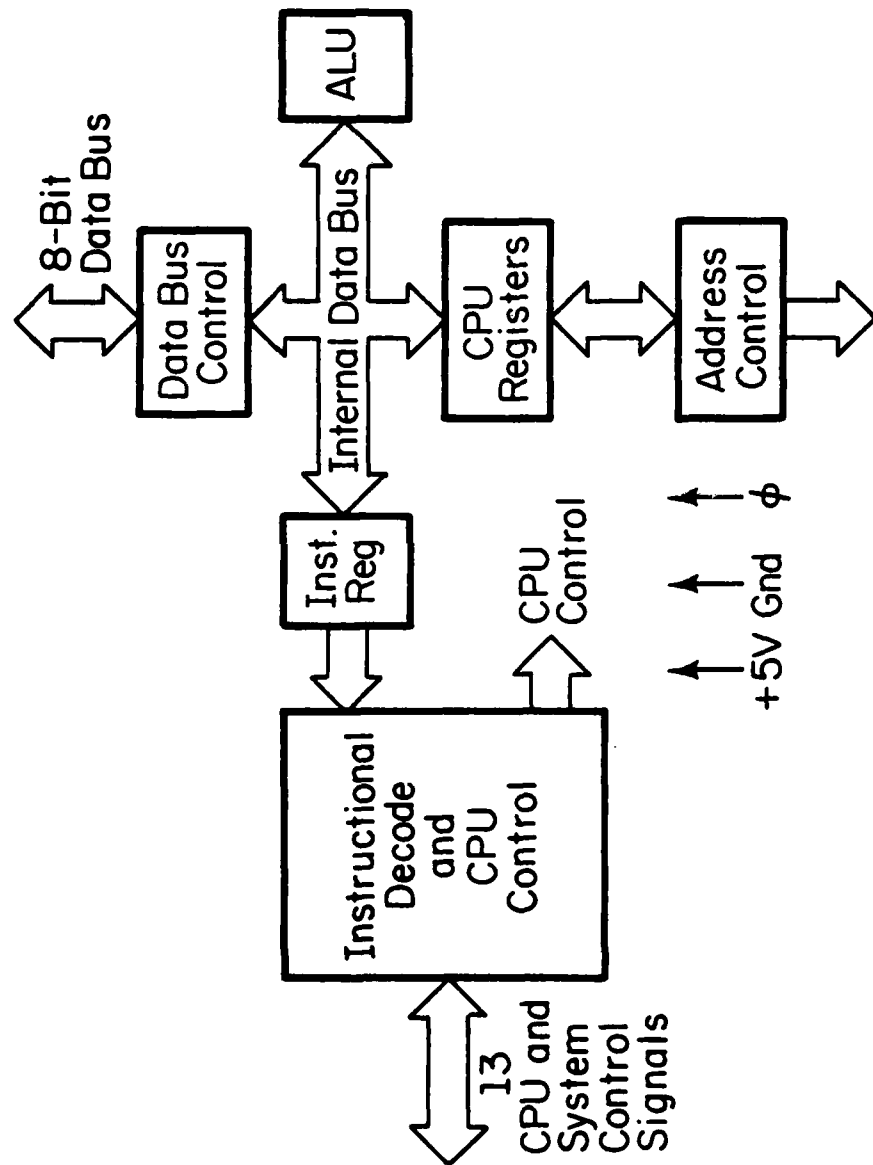
A block diagram of the internal architecture of the Z-80 CPU is shown in Figure A.1. The diagram shows all of the major elements in the CPU.

A.2. CPU Registers

The Z-80 CPU contains 208 bits of R/W memory that are accessible to the programmer. Figure A.2 illustrates how this memory is configured into eighteen 8-bit registers and four 16-bit registers. All Z-80 registers are implemented using static RAM. The registers include two sets of six general purpose registers that may be used individually as 8-bit registers, or in pairs as 16-bit registers. There are also two sets of accumulator and flag registers.

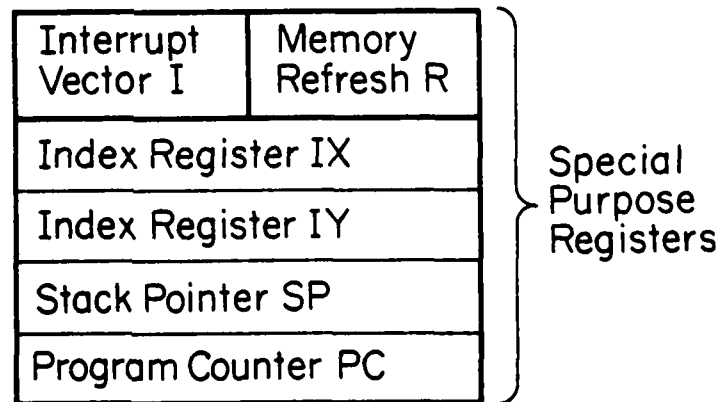
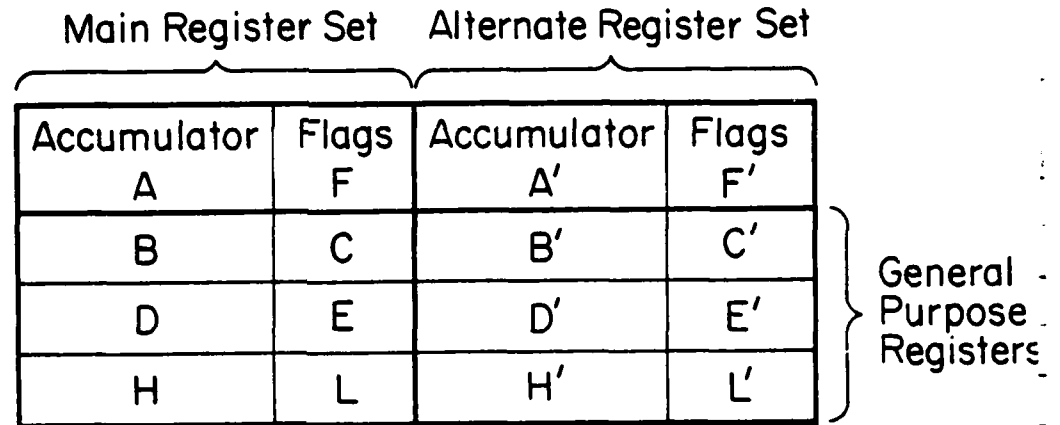
A.2.1. Special purpose registers

- 1) Program Counter (PC): The program counter holds the 16-bit address of the current instruction being fetched from memory. The PC is automatically incremented after its contents have been transferred to the



FP-6818

Figure A.1. 280-CPU block diagram.



FP-6819

Figure A.2. Z80-CPU register configuration.

address lines. When a program jump occurs the new value is automatically placed in the PC, overriding the incrementer.

- ii) Stack Pointer (SP): The stack pointer holds the 16-bit address of the current top of a stack located anywhere in external system RAM memory. The external stack memory is organized as a last-in first-out (LIFO) file. The stack allows simple implementation of multiple level interrupts, unlimited subroutine nesting and simplification of many types of data manipulation.
- iii) Two Index Registers (IX and IY): The two independent index registers hold a 16-bit base address that is used in indexed addressing modes. In this mode, an index register is used as a base to point to a region in memory from which data is to be stored or retrieved. An additional byte is included in indexed instructions to specify a displacement from this base. This displacement is specified as a two's complement signed integer.
- iv) Interrupt Page Address Register (I): The Z-80 CPU can be operated in a mode where an indirect call to any memory location can be achieved in response to an interrupt. The I register is used for this purpose to store the high order 8-bits of the indirect address while the interrupting device provides the lower 8-bits of the address. This feature allows interrupt routines to be dynamically located anywhere in memory with absolute minimal access time to the routine.
- v) Memory Refresh Register (R): The Z-80 CPU contains a memory refresh counter to enable dynamic memories to be used with the same ease as static memories. This 7-bit register is automatically incremented after each instruction fetch. The data in the refresh counter is set out on

the lower portion of the address bus along with a refresh control signal while the CPU is decoding and executing the fetched instruction. This mode of refresh is totally transparent to the programmer and does not slow down the CPU operation. The programmer can load the R register for testing purposes, but this register is normally not used by the programmer.

#### A.2.2. Accumulator and flag registers

The CPU includes two independent 8-bit accumulators and associated 8-bit flag registers. The accumulator holds the results of 8-bit arithmetic or logical operations while the flag register indicates specific conditions for 8- or 16-bit operations. The programmer selects the accumulator and flag pair that he wishes to work with with a single exchange instruction so that he may easily work with either pair.

#### A.2.3. General purpose registers

There are two matched sets of general purpose registers, each set containing six 8-bit registers that may be used individually as 8-bit registers or 16-bit register pairs by the programmer. One set is called BC, DE, and HL while the complementary set is called BD', DE', and HL'. At any one time the programmer can select either set of registers to work with through a single exchange command for the entire set. In systems where fast interrupt response is required, one set of general purpose registers and an accumulator/flag register may be reserved for handling this very fast routine. Only a simple exchange command need be executed to go between the routines. This greatly reduces interrupt service time by eliminating the requirement for saving and retrieving register contents in the external stack during interrupt



or subroutine processing. These general purpose registers are used for a wide range of applications by the programmer. They also simplify programming, especially in ROM based systems where little external read/write memory is available.

#### A.3. Arithmetic and Logic Unit (ALU)

The 8-bit arithmetic and logical instructions of the CPU are executed in the ALU. Internally the ALU communicates with the registers and the external data bus on the internal data bus. The type of functions performed by the ALU include

Add	Left or right shifts (arithmetic and logical)
Subtract	Increment
Logical AND	Decrement
Logical OR	Set bit
Logical EX-OR	Reset bit
Compare	Test bit

#### A.4. Instruction Registers and CPU Control

As each instruction is fetched from memory, it is placed in the instruction register and decoded. The control section performs this function and then generates and supplies all of the control signals necessary to read or write data from or to the registers, controls the ALU and provides all required external control signals.

### A.5. Z-80 CPU Pin Description

The Z-80 CPU is packaged in a standard 40-pin dual in-line package. The I/O pins are shown in Figure A.3 and the function of each is described below.

$A_0-A_{15}$   
(Address Bus)

Tri-state output, active high.  $A_0-A_{15}$  constitute a 16-bit address bus. The address bus provides the address for memory (up to 64K bytes) data exchanges and for I/O device data exchanges. I/O addressing uses the 8 lower address bits to allow the user to directly select up to 256 input or output parts. During refresh time, the lower 7-bits contain a valid refresh address.

$D_0-D_7$   
(Data Bus)

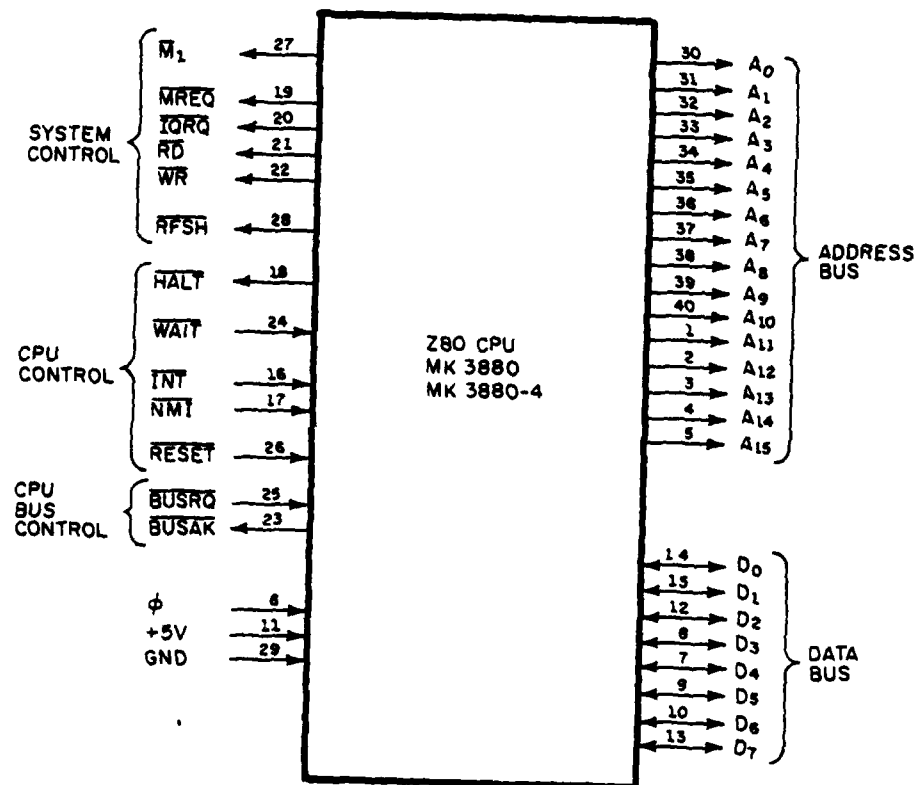
Tri-state input/output, active high.  $D_0-D_7$  constitute an 8-bit bidirectional data bus. The data bus is used for data exchanges with memory and I/O devices.

$\bar{M}_1$   
(Machine Cycle One)

Output, active low.  $\bar{M}_1$  indicates that the current machine cycle is the OP code fetch cycle of an instruction execution. Note that during execution of 2-byte OP-codes,  $\bar{M}_1$  is generated as each OP code byte is fetched. These two byte OP-codes always begin with CBH, DDH, EDH, or FDH.  $\bar{M}_1$  also occurs with  $\overline{IORQ}$  to indicate an interrupt acknowledge cycle.

$\overline{MREQ}$   
(Memory Request)

Tri-state output, active low. The memory request signal indicates that the address bus holds a valid address for a memory read or memory write operation.



FP-6820

Figure A 3. Z80 pin configuration.

$\overline{\text{IORQ}}$   
(Input/Output Request)

Tri-state output, active low. The  $\overline{\text{IORQ}}$  signal indicates that the lower half of the address bus holds a valid I/O address for a I/O read or write operation. An  $\overline{\text{IORQ}}$  signal is also generated with an  $\overline{\text{M}}_1$  signal when an interrupt is being acknowledged to indicate that an interrupt response vector can be placed on the data bus.

$\overline{\text{RD}}$   
(Memory Read)

Tri-state output, active low.  $\overline{\text{RD}}$  indicates that the CPU wants to read data from memory or an I/O device. The addressed I/O device or memory should use this signal to gate data into the CPU data bus.

$\overline{\text{WR}}$   
(Memory Write)

Tri-state output, active low.  $\overline{\text{WR}}$  indicates that the CPU data bus holds valid data to be stored in the addressed memory or I/O device.

$\overline{\text{RFSH}}$   
(Refresh)

Output, active low.  $\overline{\text{RFSH}}$  indicates that the lower 7 bits of the address bus contain a refresh address for dynamic memories and current  $\overline{\text{MREQ}}$  signal should be used to do a refresh read to all dynamic memories.  $A_7$  is a logic zero and the upper 8 bits of the address bus contains the I register.

$\overline{\text{HALT}}$   
(Halt State)

Output, active low.  $\overline{\text{HALT}}$  indicates that the CPU has executed a HALT instruction and is awaiting an interrupt before operation can resume. While halted, the CPU executes NOP's to maintain memory refresh activity.

$\overline{\text{WAIT}}$   
(Wait)

Input, active low.  $\overline{\text{WAIT}}$  indicates to the CPU that the addressed memory or I/O devices are not ready for a data transfer. The CPU continues to enter wait states for as long as this signal is active. This signal allows memory or I/O devices of any speed to be synchronized to the CPU.

$\overline{\text{INT}}$   
(Interrupt Request)

Input, active low. The interrupt request signal is generated by I/O devices. A request will be honored at the end of the current instruction if the internal software controlled interrupt enable flip-flop is enabled and if the  $\overline{\text{BUSRQ}}$  signal is not active. When the CPU accepts an interrupt, an acknowledge signal is sent out at the beginning of the next instruction cycle.

$\overline{\text{NMI}}$   
(Nonmaskable  
Interrupt)

Input, negative edge triggered. The  $\overline{\text{NMI}}$  request line has a higher priority than  $\overline{\text{INT}}$  and is always recognized at the end of the current instruction, independent of the status of the interrupt enable flip-flop.  $\overline{\text{NMI}}$  automatically forces the CPU to restart to location 0066H. The PC is automatically saved in the external stack so that the user can return to the program that was interrupted.

$\overline{\text{RESET}}$   
(Reset)

Input, active low.  $\overline{\text{RESET}}$  forces the PC to zero and initializes the CPU. This includes

- 1) Disable the interrupt enable flip-flop
- 2) Set register I = 00H

- 3) Set register R = 00H
- 4) Set interrupt mode 0

During reset time, the address bus and the data bus go to a high impedance state and all control output signals go to the inactive state. No refresh occurs. Input, active low. The bus request signal is used to request the CPU address bus, data bus, and tri-state output control signals to go to a high impedance state so that other devices can control these buses. When BUSRQ is activated the CPU will set these buses to a high impedance state as soon as the current CPU machine cycle is terminated.

BUSRQ

(Bus Request)

Output, active low. Bus acknowledge is used to indicate to the requesting device that the CPU address bus, data bus, and tri-state control bus signals have been set to their high impedance state and the external device can now control these signals.

BUSAK

(Bus Acknowledge)

φ

Single phase system clock.

#### A.6. CPU Timing

The Z-80 CPU executes instructions by stepping through a very precise set of a few basic operations. These include

Memory read or write

I/O device read or write

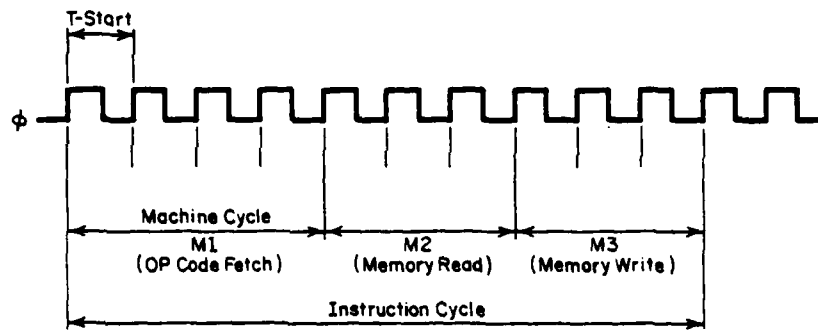
Interrupt acknowledge.

All instructions are merely a series of these basic operations. Each of these basic operations can take from three to six clock periods to complete or they can be lengthened to synchronize the CPU to the speed of external devices. The basic clock periods are referred to as T states and the basic operations are referred to as M cycles. Figure A.4 illustrates how a typical instruction will be merely a series of specific M and T cycles. The first machine cycle of any instruction is a fetch cycle which is four, five, or six T stages long (unless lengthened by the wait signal). The fetch cycle (M1) is used to fetch the OP code of the next instruction to be executed. Subsequent machine cycles move data between the CPU and memory or I/O devices and they may have anywhere from three to five T cycles (again they may be lengthened by wait states to synchronize the external devices to the CPU).

#### A.7. Z-80 CPU Instruction Set

The Z-80 CPU can execute 158 different instruction types including all 78 of the 8080A CPU. The instructions can be broken down into the following major groups

- Load and exchange
- Block transfer and search
- Arithmetic and logical
- Rotate and shift
- Bit manipulation (set, reset, test)
- Jump, call, and return
- Input/output
- Basic CPU control.



FP-6821

Figure A.4. Basic CPU timing example.



#### A.7.1. Introduction to instruction types

The load instructions move data internally between CPU registers or between CPU registers and external memory. The source location is not altered by a load instruction. This group also includes load immediate to any CPU register or to any external memory location. The exchange instructions can trade the contents of two registers.

A unique set of block transfer instructions is provided in the Z-80. With a single instruction a block of memory of any size can be moved to any other location in memory. With a single Z-80 block search instruction, a block of external memory of any desired length can be searched for any 8-bit character. Once the character is found the instruction automatically terminates. Both the block transfer and the block search instructions can be interrupted during their execution so as to not occupy the CPU for long periods of time.

The arithmetic and logical instructions operate on data stored in the accumulator and other general purpose CPU registers or external memory locations. The results of the operations are placed in the accumulator and the appropriate flags are set according to the result of the operation. This group also includes 16-bit addition and subtraction between 16-bit CPU registers.

The bit manipulation instructions allow any bit in the accumulator, any general purpose register or any external memory location to be set, reset, or tested with a single instruction. This group is especially useful in control applications and for controlling software flags in general purpose programming.

The jump, call, and return instructions are used to transfer control between various locations in the user's program. This group uses several

different techniques for obtaining the new PC address from specific external memory locations. A unique type of jump is the restart instruction. Program jumps may also be achieved by loading register HL, IX, or IY directly into the PC, thus allowing the jump address to be a complex function of the routine being executed.

The input/output group of instructions in the Z-80 allows for a wide range of transfers between external memory locations or the general purpose CPU registers, and the external I/O devices. In each case, the port number is provided on the lower 8 bits of the address bus during any I/O transaction. One instruction allows this port number to be specified by the second byte of the instruction while other Z-80 instructions allow it to be specified as the content of the C register. One major advantage of using the C register as a pointer to the I/O device is that it allows difficult I/O ports to share common software driver routines. This is not possible when the address is part of the OP code if the routines are stored in ROM. Another feature of these input instructions is that they set the flag register automatically so that additional operations are not required to determine the state of the data. The CPU includes single instructions that can move blocks of data (up to 256 bytes) automatically to or from any I/O port directly to any memory location. In conjunction with the dual set of general purpose registers, these instructions provide for fast I/O block transfer rates. The value of this I/O instruction set is demonstrated by the fact that the CPU can provide all required floppy disk formatting on double density floppy disk drives on an interrupt driven basis.

Finally, the basic CPU control instructions allow various options and modes. This group includes instructions such as setting or resetting the interrupt enable flip flop or setting the mode of interrupt response.

## APPENDIX B

In this appendix, the software in Z-80 assembly language for implementing the PI-controller is given. The first part of the program computes the control signals at each sampling instant. The second part of the program consists of the various subroutines which were used to perform all the floating point computations (addition, multiplication, vector multiplication, and conversion from floating point to fixed point). The program has been properly documented with appropriate comments to facilitate easier understanding of the algorithms involved.

## Z-80 Assembler V1.1

```

2314      DIM EQU 2314H
2315      AD1 EQU 2315H
2317      AD2 EQU 2317H
231D      TEMP EQU 231DH
231F      CNT EQU 231FH
          ORG 1500H

          ;FEEDBACK GAINS FOR U1
1500      0000      K11 DW 0000H
1502      0000      K12 DW 0000H
1504      0000      K13 DW 0000H
1506      0000      K14 DW 0000H
1508      0000      K15 DW 0000H
150A      0000      K16 DW 0000H
          ;FEEDBACK GAINS FOR U2
150C      0000      K21 DW 0000H
150E      0000      K22 DW 0000H
1510      0000      K23 DW 0000H
1512      0000      K24 DW 0000H
1514      0000      K25 DW 0000H
1516      0000      K26 DW 0000H
          ;FEEDBACK GAINS FOR U3
1518      0000      K31 DW 0000H
151A      0000      K32 DW 0000H
151C      0000      K33 DW 0000H
151E      0000      K34 DW 0000H
1520      0000      K35 DW 0000H
1522      0000      K36 DW 0000H
          ;CURRENT STATE ERRORS
1524      0000      X2 DW 0000H
1526      0000      X3 DW 0000H
1528      0000      X5 DW 0000H
          ;CURRENT INTEGRATOR VALUES
152A      0000      X6 DW 0000H
152C      0000      X7 DW 0000H
152E      0000      X8 DW 0000H
          ;NEGATIVE OF STATE SET POINTS
1530      0186      X2S DW 8601H
1532      0000      X3S DW 0000H
1534      02C0      X5S DW 0C002H
          ;EQUILIBRIUM CONTROLS
1536      0248      U1S DW 4802H
1538      FF7B      U2S DW 7BFFH
153A      FE5D      U3S DW 5DFFH
153C      FB      EI
153D      21 0010    LD HL,1000H      ;ENABLE INTERRUPTS
1540      F9      LD SP,HL          ;INITIALIZE STACK POINTER
1541      DB19      IN A,(19H)      ;INPUT CURRENT VELOCITY
1543      47      LD B,A           ;CONVERT TO FLOATING POINT
1544      0E00      LD C,0
1546      2A 3015    LD HL,(X2S)    ;COMPUTE ERROR(X2-X2S)

```

## Z-80 Assembler V1.1

```

1549 CD C515
154C 22 2415
154F DB1A
1551 47
1552 OE00
1554 2A 3215
1557 CD C515
155A 22 2415
155D DM1B
155F 47
1560 OE00
1562 2A 3415
1565 CD C515
1568 22 2815
156B 21 0015
156E CD CC15
1571 2A 3415
1574 CD DE15
1577 D319
1579 21 0C15
157C CD CC15
157F 2A 3815
1582 CD DE15
1585 D31A
1587 21 1815
158A CD CC15
158D 2A 3A15
1590 CD DE15
1593 D31B
1595 2A 2415
1598 EB
1599 2A 2A15
159C 44
159D 4D
159E CD E715
15A1 22 2A15
15A4 2A 2615
15A7 EB
15A8 2A 2C15
15AB 44
15AC 4B
15AD CD E715
15B0 22 2C15
15B3 2A 2815
15B6 EB
15B7 2A 2E15
15BA 44
15BB 4D
15BC CD E715
15BF 22 2E15
15C2 C3 4115

```

```

CALL ERROR
LD (X2),HL
IN A,(1AH)
LD B,A
LD C,0
LD HL,(X3S)
CALL ERROR
LD (X3),HL
IN A,(1BH)
LD B,A
LD C,0
LD HL,(X5S)
CALL ERROR
LD (X5),HL
LD HL,K11
CALL COMPU
LD HL,(U1S)
CALL CTROUT
OUT (19H),A
LD HL,K21
CALL COMPU
LD HL,(U2S)
CALL CTROUT
OUT (1AH),A
LD HL,K31
CALL COMPU
LD HL,(U3S)
CALL CTROUT
OUT (1BH),A
LD HL,(X2)
EX DE,HL
LD HL,(X6)
LD B,H
LD C,L
CALL ACCUM
LD (X6),HL
LD HL,(X3)
EX DE,HL
LD HL,(X7)
LD B,H
LD C,L
CALL ACCUM
LD (X7),HL
LD HL,(X5)
EX DE,HL
LD HL,(X8)
LD B,H
LD C,L
CALL ACCUM
LD (X8),HL
JP LOOP

```

```

;STORE ERROR
;INPUT CURRENT PITCH
;CONVERT TO FLOATING POINT
;COMPUTE ERROR(X3-X3S)
;STORE ERROR
;INPUT CURRENT ALTITUDE
;CONVERT TO FLOATING POINT
;COMPUTE ERROR(X5-X5S)
;STORE ERROR
;COMPUTE FEEDBACK CONTROL U1
;COMPUTE OVERALL CONTROL U1
;-IN FIXED POINT
;OUTPUT U1
;COMPUTE FEEDBACK CONTROL U2
;COMPUTE OVERALL CONTROL U2-
;-IN FIXED POINT
;OUTPUT U2
;COMPUTE FEEDBACK CONTROL U3
;COMPUTE OVERALL CONTROL U3-
;-IN FIXED POINT
;OUTPUT U3
;UPDATE INTEGRATOR FOR X2-
;X6=X6+(X2-X2S)
;UPDATE INTEGRATOR FOR X3-
;X7=X7+(X3-X3S)
;UPDATE INTEGRATOR FOR X5-
;X8=X8+(X5-X5S)

```

## Z-80 Assembler V1.1

```

15C5 EB
15C6 CD ED15
15C9 60
15CA 69
15CB C9

```

```

15CC 22 1523
15CF 21 2415
15D2 22 1723
15D5 3E06
15D7 32 1423
15DA CD FC16
15DD C9

```

```

15DE EB
15DF CD ED15
15E2 CD 3317
15E5 78
15E6 C9

```

```

15E7 CD ED15
15EA 60
15EB 69
15EC C9

```

```

15ED 78
15EE A7
15EF CA 5B16
15F2 7A
15F3 A7
15F4 C8
15F5 79
15F6 93
15F7 67
15F8 CA 2B16
15FB F2 1B16
15FE 3E00
1600 94
1601 67
1602 4B
1603 FE0B
1605 F2 5B16
1608 78
1609 E6FE
160B F2 0F16
160E 3F
160F 1F
1610 47

```

## #SUBROUTINE CALCULATES STATE ERROR

```

ERROR EX DE,HL
      CALL FADD
      LD H,B
      LD L,C
      RET

```

## #SUBROUTINE COMPUTES FEEDBACK CONTROL

```

COMPU LD (AD1),HL
      LD HL,X2
      LD (AD2),HL
      LD A,06H
      LD (D1M),A
      CALL VCMILT
      RET

```

## #SUBROUTINE CALCULATES OVERALL CONTROL

```

#IN FIXED POINT
CTROUT EX DE,HL
      CALL FADD
      CALL CNRT
      LD A,B
      RET

```

## #SUBROUTINE UPDATES INTEGRATOR STATES

```

ACCUM CALL FADD
      LD H,B
      LD L,C
      RET

```

## #SUBROUTINE PERFORMS FLOATING POINT ADDITION

```

#(BC)+(DE)=(HC)
FADD LD A,B
      AND A
      JP Z,RSLTD
      LD A,D
      AND A
      RET Z
      LD A,C
      SUM E
      LD H,A
      JP Z,AD
      JP P,SFTS
SFTB LD A,00H
      SUB H
      LD H,A
      LD C,E
      CP 0FH
      JP P,RSLTD
SFTLP LD A,B
      AND 0FEH
      JP P,SFTRP
      CCF
SFTRP RRA
      LD B,A

```

## Z-80 Assembler V1.1

1611	25	DEC H
1612	C2 0816	JP NZ,SFTLP
1615	C3 2816	JP AD
1618	FE08	SFTS CP ORH
161A	F0	RET P
161B	7A	SFTL LD A,D
161C	E6FE	AND OFEH
161E	F2 2216	JP P,SFTR
1621	3F	CCF
1622	1F	SFTR RKA
1623	S7	LD D,A
1624	25	DEC H
1625	C2 1B16	JP NZ,SFTL
1628	78	AD LD A,B
1629	AA	XOR D
162A	FA 4516	JP M,ANZ
162D	78	LD A,B
162E	A7	AND A
162F	FA 3E16	JP M,LZRO
1632	82	ADD A,D
1633	F2 5E16	JP P,POSS
1636	1F	NRM RRA
1637	D2 3B16	JP NC,NNCR
163A	3C	INC A
163D	0C	NNCR INC C
163C	47	DON LD B,A
163D	C9	RET
163E	82	LZRO ADD A,D
163F	FA 6716	JP M,NEGG
1642	C3 3616	JP NRM
1645	78	ADZ LD A,B
1646	82	ADD A,D
1647	CA 5616	JP Z,ZER
164A	FA 6716	JP M,NEGG
164D	0D	LL DEC C
164E	87	ADD A,A
164F	F2 4D16	JP P,LL
1652	1F	RRA
1653	0C	INC C
1654	47	LD H,A
1655	C9	RET
1656	0600	ZER LD B,00H
1658	0E00	LD C,00H
165A	C9	RET
165B	42	RSLTD LD B,D
165C	4B	LD C,E
165D	C9	RET
165E	0D	POSS DEC C
165F	87	ADD A,A
1660	F2 5E16	JP P,POSS
1663	1F	RKA

## Z-80 Assembler V1.1

1664	0C		INC C
1665	47		LD B,A
1666	C9		RET
1667	0D	NEGG	DEC C
1668	87		ADD A,A
1669	FA 6716		JP M,NEGG
166C	1F		RRA
166D	0C		INC C
166E	47		LD H,A
166F	C9		RET
;SUBROUTINES PERFORMS FLOATING POINT MULTIPLICATION			
;(BC)*(DE)=(HC)			
1670	79	FMULT	LD A,C
1671	83		ADD A,E
1672	6F		LD L,A
1673	78		LD A,B
1674	AA		XOR D
1675	FA A016		JP M,NG
1678	78		LD A,B
1679	A7		AND A
167A	F2 8416		JP P,BPOS
167D	2F		CPL
167E	3C		INC A
167F	47		LD B,A
1680	7A		LD A,D
1681	2F		CPL
1682	3C		INC A
1683	57		LD D,A
1684	48	BPOS	LD C,B
1685	CD D516		CALL MLT
1688	78	LO	LD A,B
1689	A7		AND A
168A	FA 9716		JP M,L101
168D	79		LD A,C
168E	87		ADD A,A
168F	4F		LD C,A
1690	78		LD A,H
1691	17		RLA
1692	47		LD B,A
1693	2D		DEC L
1694	C3 8816		JP LO
1697	1F	L101	KKA
1698	47		LD B,A
1699	D2 9D16		JP NC,NAH
169C	04		INC B
169D	2C	NAD	INC L
169E	4D		LD C,L
169F	C9		RET
16A0	78	NG	LD A,B
16A1	A7		AND A
16A2	F2 AB16		JP P,DNEG



## Z-80 Assembler V1.1

16A5	2F		CPL
16A6	3C		INC A
16A7	47		LD B,A
16A8	03	AF16	JP L202
16A9	7A		LD A,D
16AC	2F		CPL
16AD	3C		INC A
16AE	57		LD D,A
16AF	48		LD C,H
16B0	CD	D516	CALL MLT
16B3	78		LD A,B
16B4	A7		AND A
16B5	FA	C216	JP M,L4
16B8	79		LDI A,C
16B9	87		ADD A,A
16BA	4F		LD C,A
16BB	78		LD A,B
16BC	17		RLA
16BD	A7		LDI B,A
16B			DEC L
16B	L3	B316	JP L3
16C2	1F		RRA
16C3	47		LD B,A
16C4	D2	C816	JP NC,NNAD
16C7	04		INC B
16C8	2C		INC L
16C9	4D		LD C,L
16CA	78		LD A,B
16CB	2F		CPL
16CC	3C		INC A
16CD	47		LDI B,A
16CE	C9		RET
16CF	0600		LD B,00H
16D1	0E00		LD C,00H
16D3	E1		POP HL
16D4	C9		RET
16D5	79		LD A,C
16D6	A7		AND A
16D7	CA	CF16	JP Z,ZRU
16DA	4F		LD C,A
16DH	7A		LD A,D
16DC	A7		AND A
16DD	CA	CF16	JP Z,ZRD
16E0	0600		LD B,00H
16E2	1E09		LD E,09H
16E4	79		LDI A,C
16E5	1F		RRA
16E6	4F		LD C,A
16E7	1D		DEC E
16E8	CA	F516	JP Z,DONE
16EB	78		LD A,B

## Z-80 Assembler V1.1

```

16EC D2 F016
16EF 82
16F0 1F
16F1 47
16F2 C3 E416
16F5 79
16F6 87
16F7 4F
16F8 78
16F9 17
16FA 47
16FB C9

```

```

16FC 3A 1423
16FF 32 1F23
1702 01 0000
1705 ED43 1D23
1709 2A 1523
170C 4E
170D 23
170E 46
170F 23
1710 22 1523
1713 2A 1723
1716 5E
1717 23
1718 56
1719 23
171A 22 1723
171D CD 7016
1720 ED58 1D23
1724 CD ED15
1727 ED43 1D23
1728 21 1F23
172E 35
172F C2 0917
1732 C8

```

```

1733 79
1734 FEF8
1736 F2 3C17
1739 0600
173B C9

```

```

JP NC,MULT1
ADD A,D
MULT1 KRA
LD B,A
JP MULT0
DONE LD A,C
ADD A,A
LD C,A
LD A,B
KRA
LD B,A
RET
;SUBROUTINE PERFORMS FLOATING POINT VECTOR MULTIPLICATION
;DIMENSION OF VECTORS : DIM
;POINTER TO FIRST VECTOR : ARI
;POINTER TO SECOND VECTOR : AR2
;TEMPORARY STORAGE : TEMP
;COUNTER : CNT
;RESULT : BC-PAIR
VCHLT LD A,(DIM)
LD (CNT),A
LD BC,0000H
LD (TEMP),BC
L10 LD HL,(ARI)
LD C,(HL)
INC HL
LD B,(HL)
INC HL
LD (ARI),HL
LD HL,(AR2)
LD E,(HL)
INC HL
LD D,(HL)
INC HL
LD (AR2),HL
CALL FMULT
LD DE,(TEMP)
CALL FADD
LD (TEMP),BC
LD HL,CNT
DEC (HL)
JP NZ,L10
RET Z
;SUBROUTINE PERFORMS FLOATING POINT TO
;FIXED POINT CONVERSION
;(BC)=n(B)
CNRT LD A,C
CP 0F8H
JP P,NZ
LD B,00H
RET

```

D-A123 945

A MICROCOMPUTER BASED AIRCRAFT FLIGHT CONTROL SYSTEM  
(U) ILLINOIS UNIV AT URBANA DECISION AND CONTROL LAB  
V R SAKSENA APR 80 DC-37, NO0014-79-C-0424

2/2

UNCLASSIFIED

F/G 1/3

NL

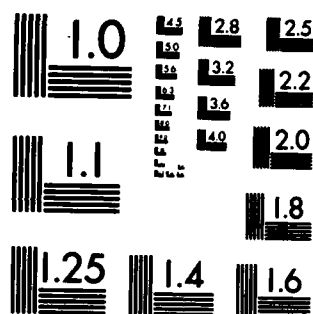
END

DATE

FILED

83

DTIC



MICROCOPY RESOLUTION TEST CHART  
NATIONAL BUREAU OF STANDARDS-1963-A

## Z-80 Assembler V1.1

```

173C A7
173D C8
173E FE01
1740 F2 5117
1743 78
1744 E6FE
1746 F2 4A17
1749 3F
174A 1F
174B 0C
174C C2 4417
174F 47
1750 C9
1751 78
1752 A7
1753 067F
1755 F0
1756 04
1757 C9

```

```

NTZ AND A
RET Z
CP 01H
JP P,SAT
LJ A,R
LPP AND OFEH
JP P,STRP
CCF
STRP KRA
INC C
JP NZ,LPP
LD B,A
RET
SAT LD A,B
AND A
LD B,7FH
RET P
INC B
RET
END

```

NO PROGRAM ERRORS.